

Lecture Schedule

2 Dynamical Programming

1 The finite-horizon decision problem

3 DP reformulations and introduction to

Discretization and PID control

6 Direct methods and control by

optimization

8 Exploration and Bandits

Policy and value iteration

Monte-carlo methods and TD learning

 Model-Free Control with tabular and linear methods

Eligibility traces and value-function approximations

Q-learning and deep-Q learning

6 Linear-quadratic problems in control

Tinearization and iterative LQR

14 March Syllabus: https://02465material.pages.compute.dtu.dk/02465public Help improve lecture by giving feedback on DTU learn

2 DTU Compute Lecture 4 21 February, 2025

DTU

Reading material:

• [Her24, Chapter 12-14]

Learning Objectives

- Discretization of a control problem
- Control environments
- Exact solution for linear problems
- PID control

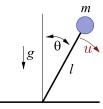
3 DTU Compute

Lecture 4 21 February, 2025

Example: The pendulum environment



DTU



If \boldsymbol{u} is a torque applied to the axis of rotation $\boldsymbol{\theta}$ then:

$$\ddot{\theta}(t) = \frac{g}{l}\sin(\theta(t)) + \frac{u(t)}{ml^2}$$

If
$$x = \begin{bmatrix} \theta & \dot{\theta} \end{bmatrix}^T$$
 this can be written as
$$\dot{x} = \begin{bmatrix} \dot{\theta} \\ \frac{q}{l} \sin(\theta) + \frac{u}{ml^2} \end{bmatrix} = f(x, u) \tag{1}$$

lecture_04_pendulum_random.

4 DTU Compute

Lecture 4 21 February, 2025

Dynamics

5 DTU Compute



We assume the system we wish to control has dynamics of the form

$$\dot{\boldsymbol{x}}(t) = \boldsymbol{f}(\boldsymbol{x}(t), \boldsymbol{u}(t), t)$$

- ullet $oldsymbol{x}(t) \in \mathbb{R}^n$ is a complete description of the system at t
- ullet $oldsymbol{u}(t) \in \mathbb{R}^d$ are the controls applied to the system at t
- ullet The time t belongs to an interval $[t_0,t_F]$ of interest

Cost and policy



• The cost function will be of this form:

$$J_{\boldsymbol{u}}(\boldsymbol{x},t_{0},t_{F}) = \underbrace{c_{F}\left(t_{0},t_{F},\boldsymbol{x}\left(t_{0}\right),\boldsymbol{x}\left(t_{F}\right)\right)}_{\text{Mayer Term}} + \underbrace{\int_{t_{0}}^{t_{F}}c(\tau,\boldsymbol{x}(\tau),\boldsymbol{u}(\tau))d\tau}_{\text{Lagrange Term}}$$

Lecture 4 21 February, 2025

6 DTU Compute

The continuous-time control problem

Linear-quadratic problems: The harmonic oscillator u(t)

The control problem

Given system dynamics for a system

$$\dot{\boldsymbol{x}}(t) = \boldsymbol{f}(t, \boldsymbol{x}(t), \boldsymbol{u}(t))$$

Obtain $oldsymbol{u}:[t_0;t_F]
ightarrow \mathbb{R}^m$ as solution to

$$u^*, x^*, t_0^*, t_F^* = \underset{x,u,t_0,t_F}{\arg\min} J_u(x, u, t_0, t_F).$$

(Minimization subject to all constraints)

Today:

- · Linear-quadratic problems
- Discretization $t \to t_0, t_1, \dots, t_N$

7 DTU Compute

- To build a gymnasium environment
- To apply Dynamical Programming

 $x_1(t)$

A mass attached to a spring which can move back-and-forth

$$\ddot{x}(t) = -\frac{k}{m}x(t) + \frac{1}{m}u(t) \tag{2}$$

DTU

DTU

$$\dot{\boldsymbol{x}} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & 0 \end{bmatrix} \boldsymbol{x} + \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix} \boldsymbol{u} \tag{3}$$

$$J = \int_{0}^{t_F} \left(\boldsymbol{x}(t)^{\top} \boldsymbol{x}(t) + u(t)^{2} \right) dt.$$
 (4)

lecture_04_harmonic.py

8 DTU Compute Lecture 4 21 February, 2025

The control problem

General linear-quadratic control



Lecture 4 21 February, 2025

For $A \in \mathbb{R}^{n \times n}$, $B \in \mathbb{R}^{n \times d}$

$$\dot{\boldsymbol{x}}(t) = \boldsymbol{f}(\boldsymbol{x}(t), \boldsymbol{u}(t), t) = A\boldsymbol{x}(t) + B\boldsymbol{u}(t) + \boldsymbol{d}$$
(5)

We assume $t_0=0$ and that the cost-function is quadratic:

$$J_{u}(x_{0}, t_{F}) = \frac{1}{2} \int_{0}^{t_{f}} x^{T}(t)Qx(t) + u^{T}(t)Ru(t)dt$$
 (6)

9 DTU Compute

Lecture 4 21 February, 2025



• Euler-integration will be used to discretize the model:

$$\begin{split} \boldsymbol{x}_{k+1} &= \boldsymbol{f}_k(\boldsymbol{x}_k, \boldsymbol{u}_k) \\ &= \boldsymbol{x}_k + \Delta \boldsymbol{f}(\boldsymbol{x}_k, \boldsymbol{u}_k, t_k) \\ J_{\boldsymbol{u} = (\boldsymbol{u}_0, \boldsymbol{u}_1, \dots, \boldsymbol{u}_{N-1})}(\boldsymbol{x}_0) &= c_f(t_0, \boldsymbol{x}_0, t_F, \boldsymbol{x}_F) + \sum_{k=0}^{N-1} c_k(\boldsymbol{x}_k, \boldsymbol{u}_k) \\ c_k(\boldsymbol{x}_k, \boldsymbol{u}_k) &= \Delta c(\boldsymbol{x}_k, \boldsymbol{u}_k). \end{split}$$

• The discrete model is deterministic but approximate: Open-loop no longer optimal

10 DTU Compute Lecture 4 21 February, 2025

Variable transformation



• It is common to consider variable transformations. For the pendulum:

$$\phi_x : \begin{bmatrix} \theta \\ \dot{\theta} \end{bmatrix} \mapsto \begin{bmatrix} \cos(\theta) \\ \sin(\theta) \\ \dot{\theta} \end{bmatrix} . \tag{7}$$

(avoids periodiodic)

ullet For control signal -U < u < U:

$$\phi_u : [u] \mapsto [\tanh^{-1} \frac{u}{U}].$$
 (8)

(No longer constrained)

ullet The update equations in the discrete coordinates $oldsymbol{x}_k, \, oldsymbol{u}_k$ are:

$$\boldsymbol{x}_{k+1} = \phi_x \left(\phi_x^{-1}(\boldsymbol{x}_k) + \Delta \boldsymbol{f}(\phi_x^{-1}(\boldsymbol{x}_k), \phi_u^{-1}(\boldsymbol{u}_k), t_k) \right) \tag{9}$$

$$= \boldsymbol{f}_k(\boldsymbol{x}_k, \boldsymbol{u}_k) \tag{10}$$

11 DTU Compute Lecture 4 21 February, 2025

Quiz: Discretization

Consider the pendulum: If $x = \begin{bmatrix} \theta & \dot{\theta} \end{bmatrix}^T$ this can be written as

$$\dot{\boldsymbol{x}} = \begin{bmatrix} \dot{\theta} \\ \frac{q}{l}\sin(\theta) + \frac{u}{ml^2} \end{bmatrix} = f(\boldsymbol{x}, u)$$

What is the Euler discretization update using the convention $x_k = \begin{vmatrix} heta_k \ heta_k \end{vmatrix}$?

a.
$$\begin{bmatrix} \theta_{k+1} \\ \dot{\theta}_{k+1} \end{bmatrix} = \Delta \begin{bmatrix} \theta_k + \dot{\theta}_k \\ \frac{q}{l} \sin \theta_k + \frac{u_k}{ml^2} \end{bmatrix}$$

$$\mathbf{b.} \begin{bmatrix} \theta_{k+1} \\ \dot{\theta}_{k+1} \end{bmatrix} = \begin{bmatrix} \theta_k + \Delta \dot{\theta}_k \\ \dot{\theta}_k + \Delta \left(\frac{q}{l} \sin \theta_k + \frac{u_k}{ml^2} \right) \end{bmatrix}$$

$$\text{C.} \begin{bmatrix} \theta_{k+1} \\ \dot{\theta}_{k+1} \end{bmatrix} = \Delta \begin{bmatrix} \theta_k \\ \frac{q}{l} \sin \theta_{k+1} + \frac{u_k}{ml^2} \end{bmatrix}$$

$$\mathbf{d.} \begin{bmatrix} \dot{\theta}_{k+1} \\ \dot{\theta}_{k+1} \end{bmatrix} = \begin{bmatrix} \Delta \theta_{k+1} + \dot{\theta}_k \\ \Delta \dot{\theta}_{k+1} + \frac{g}{l} \sin \theta_k + \frac{u_k}{ml^2} \end{bmatrix}$$

DTU

Exponential Integration of linear models

Implementation



Recall that general linear dynamics has the form

$$\dot{\boldsymbol{x}}(t) = A\boldsymbol{x}(t) + B\boldsymbol{u}(t) + \boldsymbol{d} \tag{11}$$

Euler integration would suggest:

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta f(\mathbf{x}_k, \mathbf{u}_k)$$
$$= (I + \Delta A)\mathbf{x}_k + \Delta B\mathbf{u}_k + \Delta \mathbf{d}$$

In fact, the following is an exact solution (see [Her24, section 12.1])

$$\mathbf{x}_{k+1} = e^{A\Delta} \mathbf{x}_k + A^{-1} (e^{A\Delta} - I) B \mathbf{u}_k + A^{-1} (e^{A\Delta} - I) d$$
 (12)

(The symbol $e^A \approx I + A + \frac{1}{2}A^2 + \cdots$ is the matrix exponential)

- You still only implement a ControlModel class (as last week)
- Creating a discrete model and an environment is automatic
- See the online documentation for week 4.

14 DTU Compute Lecture 4 21 February, 2025

13 DTU Compute

Approaches to control



Lecture 4 21 February, 2025

- \bullet Rule-based methods (build $\boldsymbol{u}(t) = \pi(\boldsymbol{x},t)$ directly)
- Optimization-based methods:

$$u^* = \arg\min_{\boldsymbol{u}} J_{\boldsymbol{u}}(\boldsymbol{x}_0)$$

• DP-inspired planning methods

15 DTU Compute

Lecture 4 21 February, 2025

PID Control



Consider a water-heater where we apply heat \boldsymbol{u} to keep temperature \boldsymbol{x} at a desired level \boldsymbol{x}^*

- If $x < x^*$ apply more u
- If $x > x^*$ apply less u



- ullet If left-of-centerline turn wheel u right
- ullet If right-of-centerline turn wheel u left
- Posture_01_car_random.py lecture_04_car_basic_pid.py Lecture 4 21 February, 2025

Example: The locomotive



Steer locomotive (starting at x=-1) to goal ($x^{\ast}=0$)

$$\ddot{x}(t) = \frac{1}{m}u(t) \tag{13}$$

Or alternatively:

$$\dot{\boldsymbol{x}} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \boldsymbol{x} + \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix} \boldsymbol{u} \tag{14}$$

17 DTU Compute Lecture 4 21 February, 2025



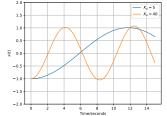
P is for proportionality

Idea: If $x < x^*$, increase u proportional to $x^* - x$:

$$e_k = x^* - x_k$$

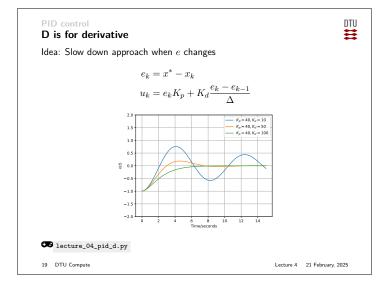
$$u_k = e_k K$$

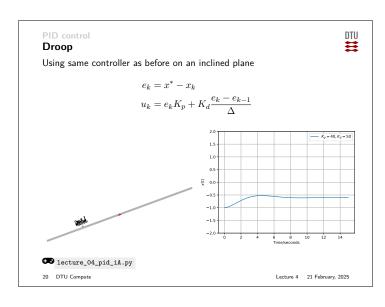
$$u_k = e_k K_p$$

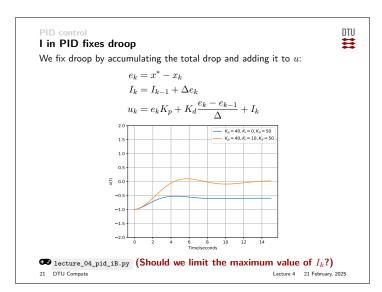


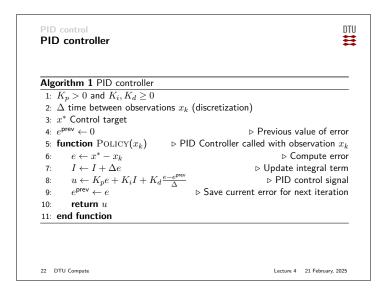
lecture_04_pid_p.py

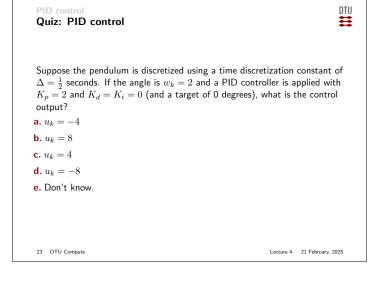
18 DTU Compute

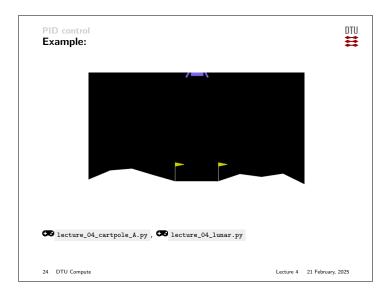


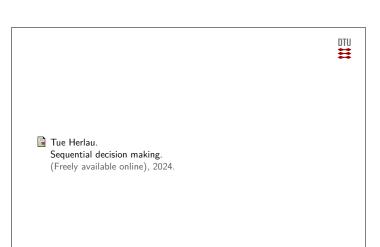












25 DTU Compute