

# External Memory I

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- Computational Models
- Scanning
- Sorting
- Searching

Philip Bille

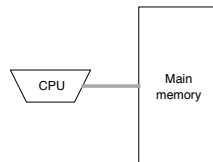
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# Computational Models

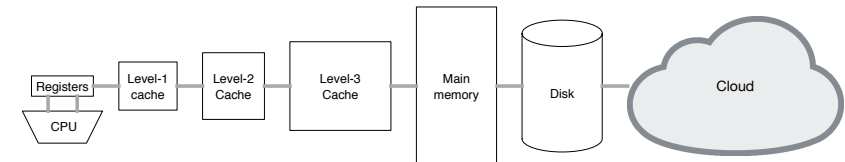
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- (word) RAM Model
  - Infinite memory of  $w$ -bit memory cells
  - Instructions: Memory access, arithmetic operations, boolean operations, control-flow operations, etc.
- Complexity model.
  - Time = number of instructions.
  - Space = number of memory cells used.

# Computational Models

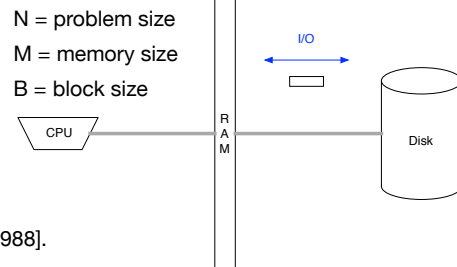
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- iMac (late 2017)
  - CPU: 3.5 Ghz Core i5 (4 cores)
  - Registers: ?
  - L1 cache: ?
  - L2 cache: 256k per core
  - L3 cache: 6 MB shared
  - Memory: 8 GB
  - Disk: 1 Tb, (32 Gb SSD + 1Tb hard drive)
  - Instructions: Memory access, arithmetic operations, boolean operations, control-flow operations, etc.
- Complexity?

## Computational Models

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- I/O model [Aggarwal and Vitter 1988].
  - Limited memory, Infinite disk
  - Instructions: Disk I/O operations, memory access, arithmetic operations, boolean operations, control-flow operations, etc.
- Complexity model.
  - I/Os = Number of disk I/Os
  - Computation is free (!)

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## Scanning

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33	4	25	28	45	18	7	12	36	1	47	42	50	16	...
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- Scanning. Given an array  $A$  of  $N$  values stored in  $N/B$  blocks and a key  $x$ , determine if  $x$  is in  $A$ .
- I/Os.  $O(N/B)$ .

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## Sorting

33	4	25	28	45	18	7	12	36	1	47	42	50	16	31
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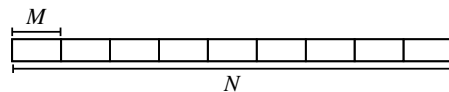
1	4	7	12	16	18	25	28	31	33	36	42	45	47	50
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- Sorting. Given array A of N values (stored in N/B consecutive blocks), output the values in increasing order.

## External Merge Sort

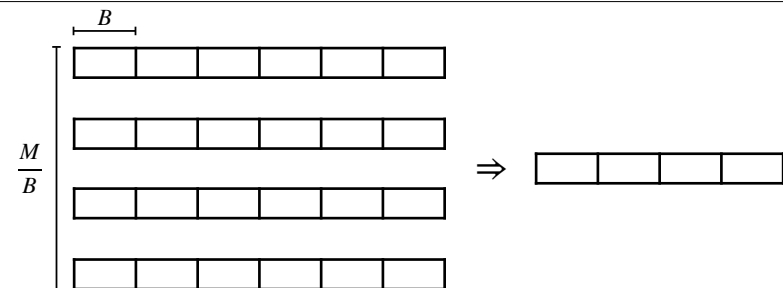
- Goal. Sorting in  $O(N/B \log_{M/B} (N/B))$  I/Os.
- Solution in 3 steps.
  - Base case.
  - External multi-way merge.
  - External merge sort.

## External Merge Sort



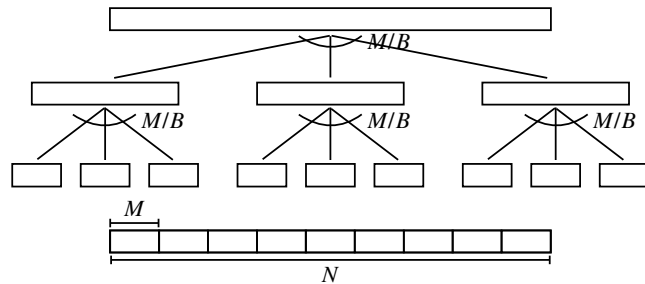
- Base case.
  - Partition N elements into N/M arrays of size M.
  - Load each into memory and sort.
- I/Os.  $O(N/B)$

## External Merge Sort



- Multiway merge algorithm.
  - N elements in M/B arrays.
  - Load M/B first blocks into memory and sort.
  - Output B smallest elements.
  - Load more blocks into memory if needed.
  - Repeat
- I/Os.  $O(N/B)$ .

## External Merge Sort



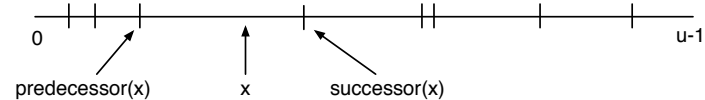
- Algorithm.
  - Partition  $N$  elements into  $N/M$  arrays of size  $M$ . Load each into memory and sort.
  - Apply  $M/B$  way external multiway merge until left with single sorted array.
- I/Os.
  - Sort  $N/M$  arrays:  $O(N/B)$  I/Os
  - Height of tree  $O(\log_{M/B}(N/M))$
  - Total I/Os:  $O\left(\frac{N}{B} \log_{M/B} \frac{N}{M}\right) = O\left(\frac{N}{B} \log_{M/B} \frac{N}{B}\right)$
  - Cost per level:  $O(N/B)$  I/Os.

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## Searching

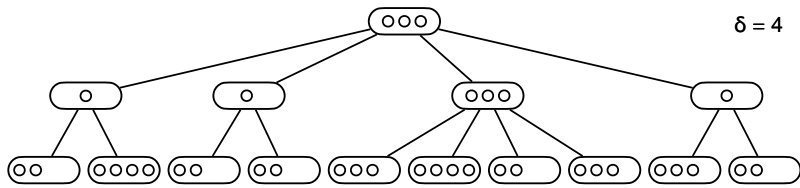
- Searching. Maintain a set  $S \subseteq U = \{0, \dots, u-1\}$  supporting
  - $\text{member}(x)$ : determine if  $x \in S$
  - $\text{predecessor}(x)$ : return largest element in  $S \leq x$ .
  - $\text{successor}(x)$ : return smallest element in  $S \geq x$ .
  - $\text{insert}(x)$ : set  $S = S \cup \{x\}$
  - $\text{delete}(x)$ : set  $S = S - \{x\}$



## Searching

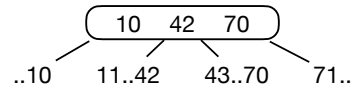
- Applications.
  - Relational data bases.
  - File systems.

## B-tree

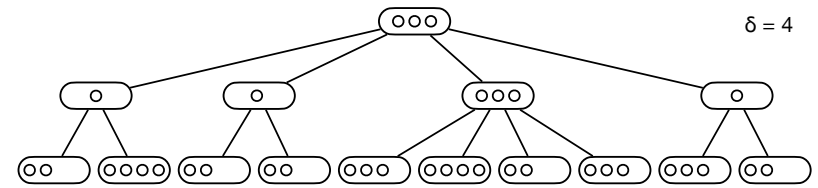


- B-tree of order  $\delta = \Theta(B)$  with  $N$  keys.

- Keys in leaves. Routing elements in internal nodes.
- Degree between  $\delta/2$  and  $\delta$ .
- Root degree between 2 and  $\delta$ .
- Leaves store between  $\delta/2$  and  $\delta$  keys.
- All leaves have the same depth.
- Height.  $\Theta(\log_{\delta} (N/B)) = \Theta(\log_B N)$

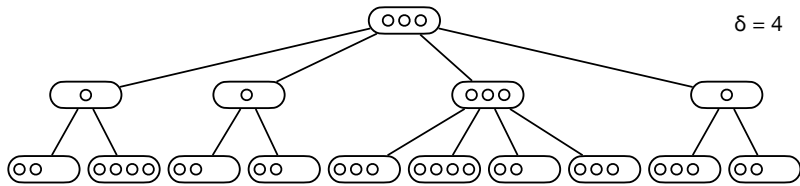


## B-tree

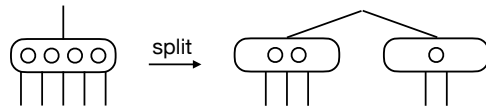


- Searching.
  - Find leaf using routing elements.
- I/Os.  $O(\log_B N)$ .

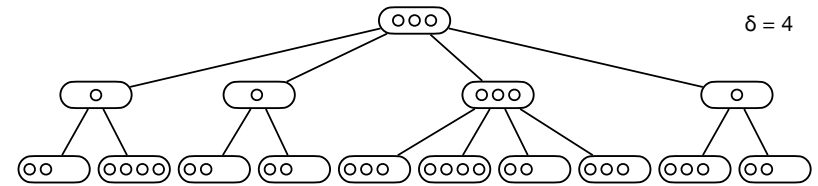
## B-tree



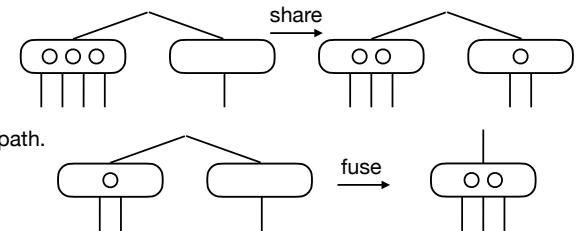
- Insertion.
  - Find leaf.
  - Insert key.
  - Split nodes on path.
- I/Os.  $O(\log_B N)$ .



## B-tree



- Deletion.
  - Find leaf.
  - Delete key.
  - Share or fuse nodes on path.
- I/Os.  $O(\log_B N)$ .



## Basic Bounds

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	Internal	External
Scanning	$O(N)$	$\text{scan}(N) = O(N/B)$
Sorting	$O(N \log N)$	$\text{sort}(N) = O((N/B) \log_{M/B} (N/B))$
Searching	$O(\log N)$	$\text{search}(N) = O(\log_B(N))$

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