## Weekplan: Approximation Algorithms I

## Inge Li Gørtz

## **References and Reading**

- [1] Algorithm Design, Kleinberg and Tardos, Addison-Wesley, section 11.0, 11.1, 11.2. Available on DTU Learn.
- [2] The Design of Approximation Algorithms, Williamson and Shmoys, Cambridge Press, section 2.2 + 2.3.
- [3] A unified approach to approximation algorithms for bottleneck problems, D. S. Hochbaum and D. B. Shmoys, Journal of the ACM, Volume 33 Issue 3, 1986.

We expect you to read either [1] and [2] in detail. [3] provides background on the *k*-center problem.

## **Exercises**

**1** Acyclic Graph Given a directed graph G = (V, E), pick a maximum cardinality set of edges from *E* such that the resulting graph is acyclic. Give a 1/2-approximation algorithm for this problem.

*Hint:* Arbitrarily number the vertices and pick the bigger of the two sets, the forward going edges and the backward going edges.

**2** Minimum Maximal Matching A matching in a graph G = (V, E) is a subset of edges  $M \subseteq E$ , such that no two edges in M share an endpoint. A maximal matching is a matching that cannot be extended, i.e., it is not possible to add an edge from  $E \setminus M$  to M without violating the constraint.

Design a 2-approximation algorithm for finding a smallest maximal matching in an undirected graph, that is the maximal matching that has the smallest number of edges.

Hint: Use the fact that any maximal matching is at least half the largest maximal matching.

**3** List scheduling: Refined analysis Show that the greedy list scheduling algorithm obtains an approximation factor of 2 - 1/m.

**4** Shipping consultant<sup>1</sup> You are a consultant for a large Danish shipping company "Ships, Ships, and Ships". They have the following problem. When a ship arrives at a port they have to unload the containers from the ship onto trucks. A ship carries containers with different weights,  $w_1, w_2, \ldots, w_n$ . Each truck can carry multiple containers, but only up to a total weight of *W*. The shipping company wants to use as few trucks as possible to unload the ship. This is a NP-complete problem.

You suggest that they use the following greedy algorithm: Consider the containers in any order. Start with an empty truck and begin stacking containers on it until you get to a container that would overload the truck. This truck is now declared loaded and sent away, and you continue with a new truck.

This algorithm might not be optimal, but it is simple and easy to implement in practice.

- **4.1** Prove that the number of trucks used by the algorithm is within a factor of 2 from the optimum.
- **4.2** Show that this is tight. That is, give an example, that shows that the algorithm might use (almost) twice as many trucks as the optimum solution.

<sup>&</sup>lt;sup>1</sup>inspired by [1]

**5** [w] *k*-center Run both *k*-center algorithms on the example below with k = 4. All edges have length 1.



**6** The *k*-supplier problem The *k*-supplier problem is similar to the k-center problem, but the vertices are partitioned into suppliers  $F \subseteq V$  and customers  $C \subseteq V$ . The goal is to find *k* suppliers such that the maximum distance from a customer to a supplier is minimized. Give a 3-approximation algorithm for the *k*-suppliers problem.

7 Metric k-clustering Give an 2-approximation algorithm for the following problem.

Let G = (V, E) be a complete undirected graph with edge costs satisfying the triangle inequality, and let k be a positive integer. The problem is to partition V into sets  $V_1, \ldots, V_k$  so as to minimize the costliest edge between two vertices in the same set, i.e., minimize

$$\max_{1\leq i\leq k, u,v,\in V_i} c(u,v).$$

8 Longest processing time rule In this exercise we will show that LPT obtains an approximation factor of 4/3. Assume  $t_1 \ge t_2 \ge \cdots \ge t_n$ . You can assume wlog, that the smallest job finishes last.

- **8.1** Show that if  $t_n \leq |T^*|/3$  then LPT gives a 4/3-approximation.
- **8.2** [\*] Prove that for any input where the processing time of each job is more than a third of the optimal makespan, LPT computes an optimal schedule.
- **8.3** Use 1. and 2. to show that LPT is a 4/3-approximation algorithm.

**9 Consultant** You are a consultant for a company that has a number of servers and need to schedule batches of jobs. Once a batch of *n* jobs arrives they need to be allocated to servers. The company has two types of servers: *k* fast servers and *m* slow servers. Each job *i* takes time  $t_i$  to process on a slow server, and time  $t_i/3$  to process on a fast server. The goal is to minimize the makespan of the schedule.

You suggest that they use the simple greedy algorithm: Process jobs in any order. Assign next job on list to machine with smallest current load.

9.1 Give an example showing that this algorithm is not a 3-approximation algorithm.

- 9.2 Prove that this is a 4-approximation algorithm.
- 9.3 Give a better approximation algorithm for the problem.