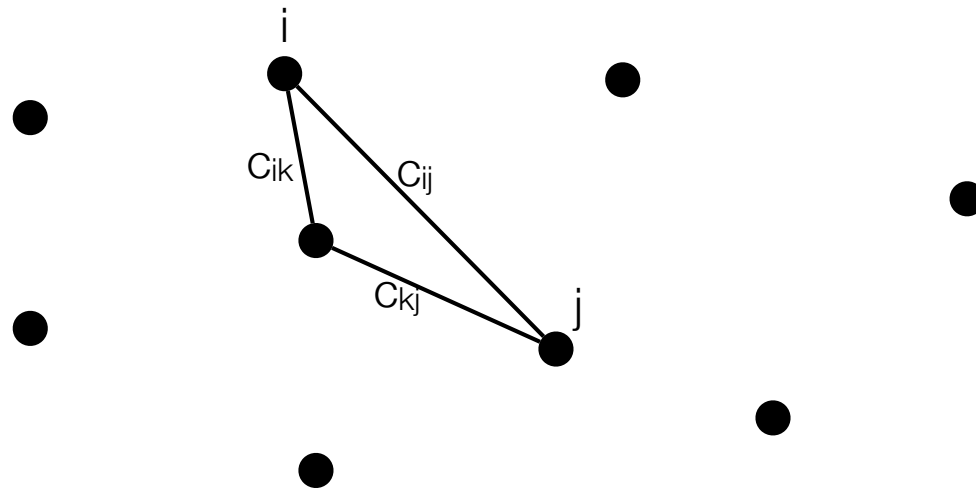


Traveling salesman problem

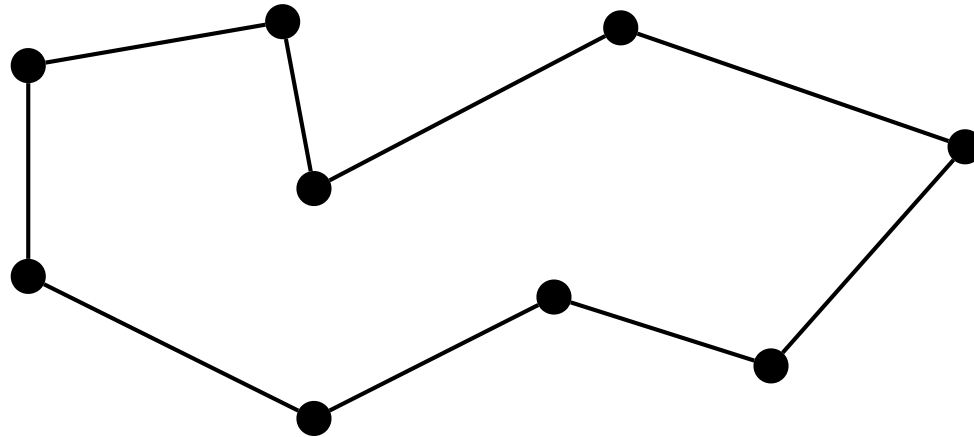
Inge Li Gørtz

Traveling Salesman Problem (TSP)



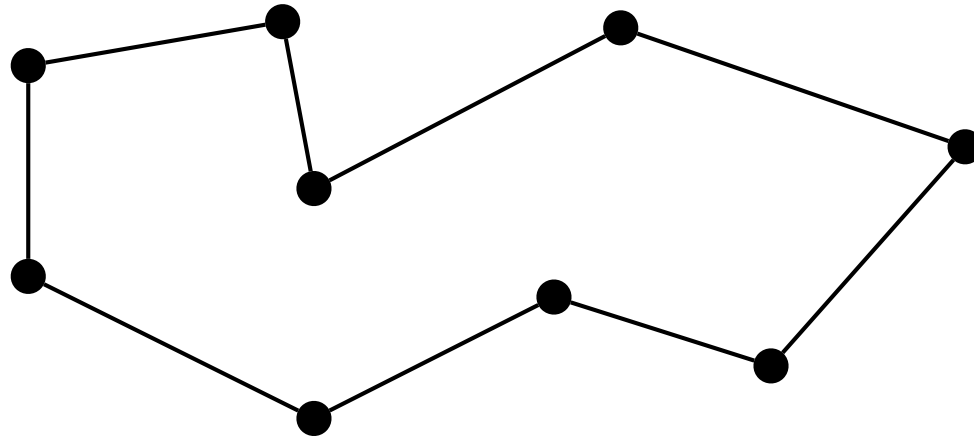
- Set of cities $\{1, \dots, n\}$
- $c_{ij} \geq 0$: cost of traveling from i to j .
- c_{ij} a metric:
 - $c_{ii} = 0$
 - $c_{ij} = c_{ji}$
 - $c_{ij} \leq c_{ik} + c_{kj}$ (triangle inequality)
- Goal: Find a *tour of minimum cost visiting every city exactly once*.

Traveling Salesman Problem (TSP)



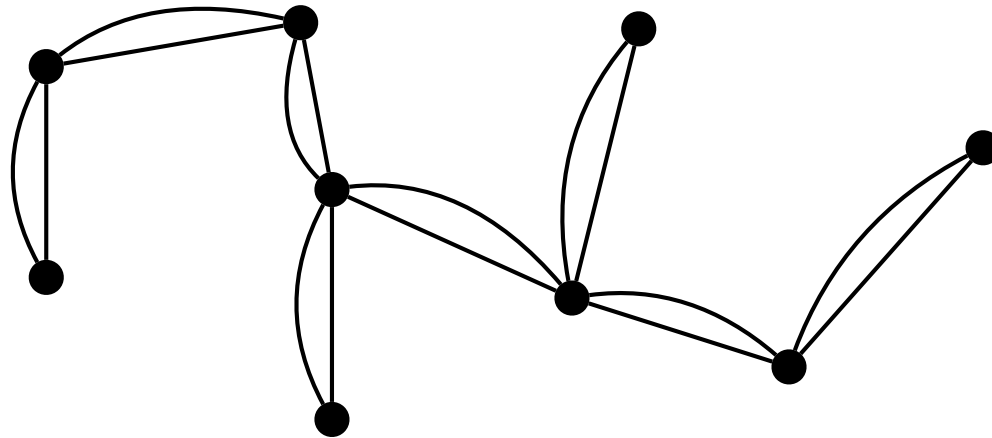
- Set of cities $\{1, \dots, n\}$
- $c_{ij} \geq 0$: cost of traveling from i to j .
- c_{ij} a metric:
 - $c_{ii} = 0$
 - $c_{ij} = c_{ji}$
 - $c_{ij} \leq c_{ik} + c_{kj}$
- Goal: Find a *tour of minimum cost visiting every city exactly once*.

Double tree algorithm



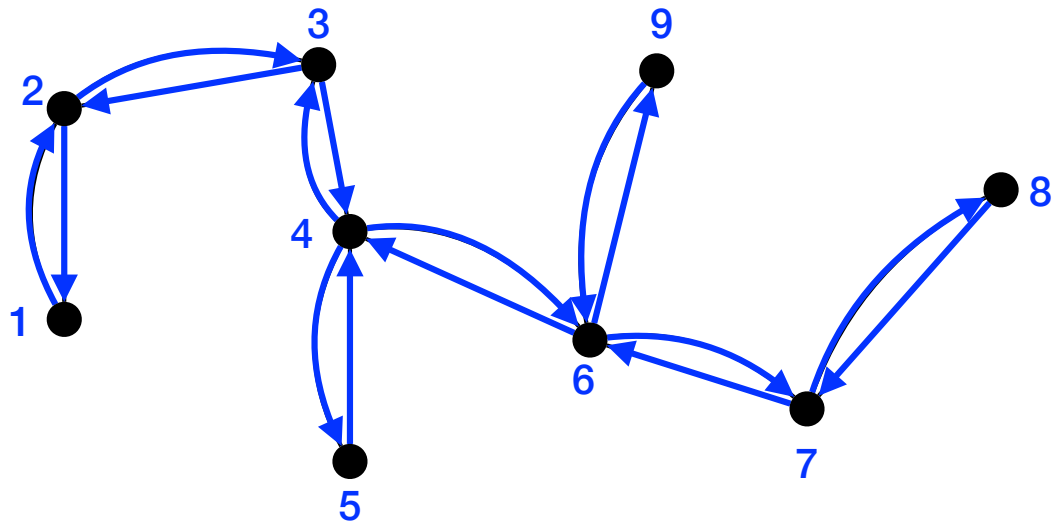
- MST is a lower bound on TSP.
 - Deleting an edge e from OPT gives a spanning tree.
 - $OPT \geq OPT - c_e \geq MST$.

Double tree algorithm



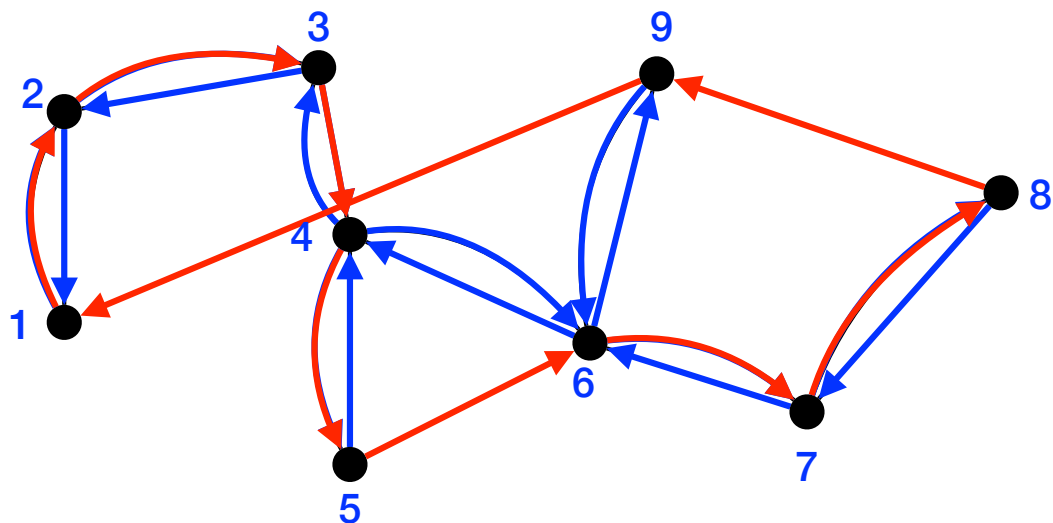
- Double tree algorithm
 - Compute MST T .
 - Double edges of T
 - Construct Euler tour τ (a tour visiting every edge exactly once).

Double tree algorithm



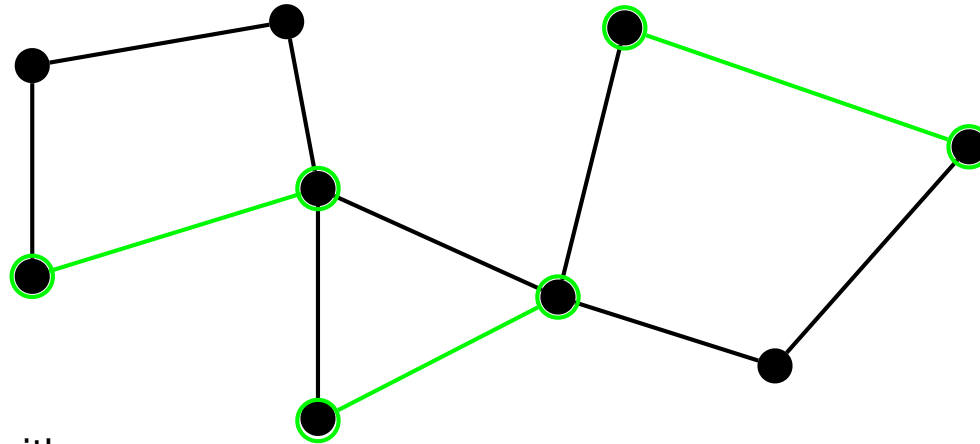
- Double tree algorithm
 - Compute MST T .
 - Double edges of T
 - Construct Euler tour τ (a tour visiting every edge exactly once).

Double tree algorithm



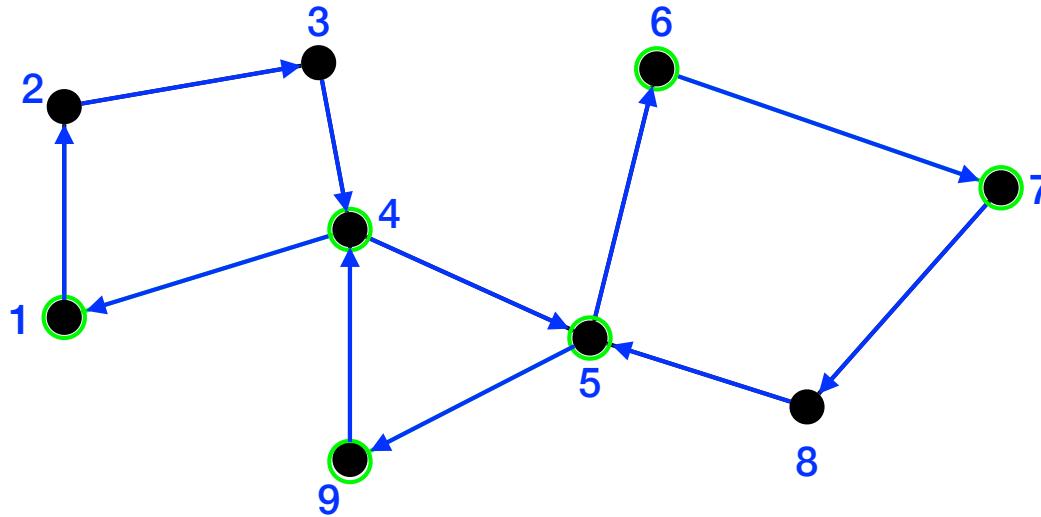
- Double tree algorithm
 - Compute MST T .
 - Double edges of T
 - Construct Euler tour τ (a tour visiting every edge exactly once).
 - Shortcut τ such that each vertex only visited once (τ')
- $\text{length}(\tau') \leq \text{length}(\tau) = 2 \text{ cost}(T) \leq 2 \text{ OPT}$.
- The double tree algorithm is a 2-approximation algorithm for TSP.

Christofides' algorithm



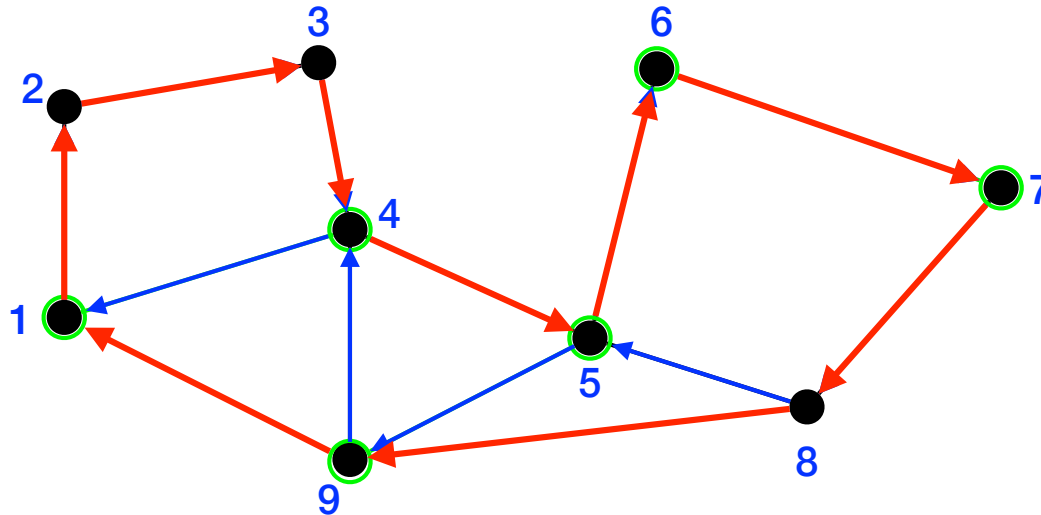
- Christofides' algorithm
 - Compute MST T .
 - No need to double all edges:
 - Enough to turn it into an Eulerian graph: *A graph Eulerian if there is a traversal of all edges visiting every edge exactly once.*
 - G Eulerian iff G connected and all nodes have even degree.
 - Consider set O of all odd degree vertices in T .
 - Find minimum cost perfect matching M on O .
 - Matching: no edges share an endpoint.
 - Perfect: all vertices matched.
 - Perfect matching on O exists: Number of odd vertices in a graph is even.
 - $T + M$ is Eulerian (all vertices have even degree).

Christofides' algorithm



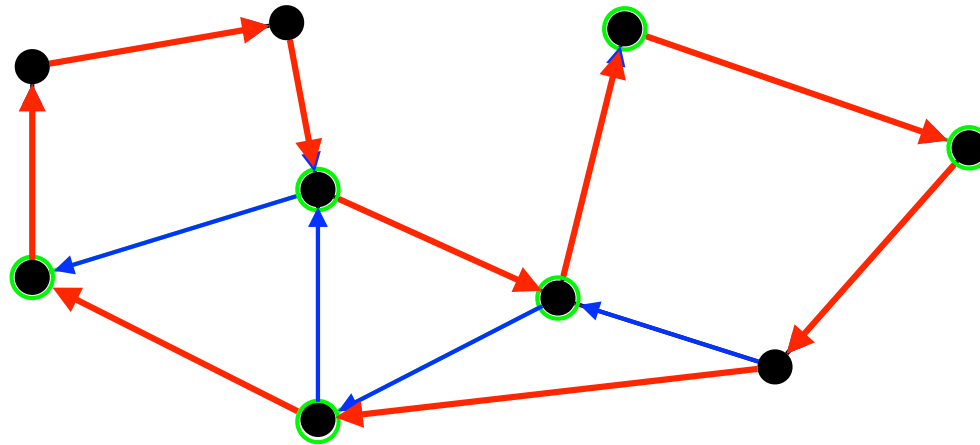
- Christofides' algorithm
 - Compute MST T .
 - $O = \{\text{odd degree vertices in } T\}$.
 - Compute minimum cost perfect matching M on O .
 - Construct Euler tour τ
 - Shortcut such that each vertex only visited once (τ')

Christofides' algorithm



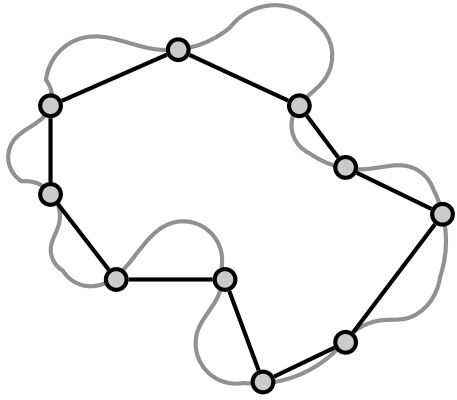
- Christofides' algorithm
 - Compute MST T .
 - $O = \{\text{odd degree vertices in } T\}$.
 - Compute minimum cost perfect matching M on O .
 - Construct Euler tour τ
 - Shortcut such that each vertex only visited once (τ')

Christofides' algorithm



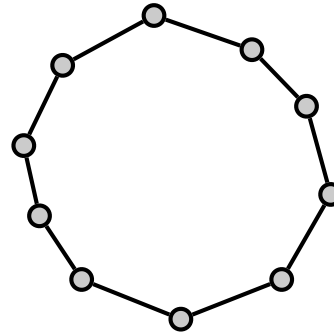
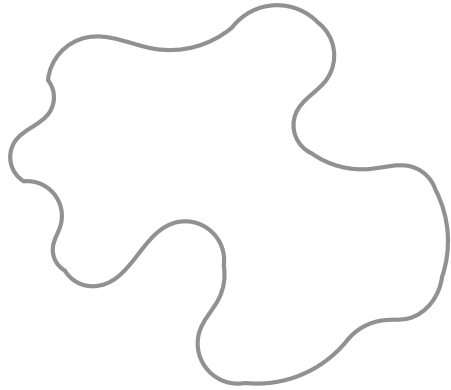
- Christofides' algorithm
 - Compute MST T .
 - $O = \{\text{odd degree vertices in } T\}$.
 - Compute minimum cost perfect matching M on O .
 - Construct Euler tour τ
 - Shortcut such that each vertex only visited once (τ')
- $\text{length}(\tau') \leq \text{length}(\tau) = \text{cost}(T) + \text{cost}(M) \leq \text{OPT} + \text{cost}(M)$.

Analysis of Christofides' algorithm



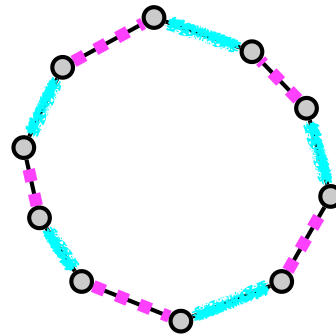
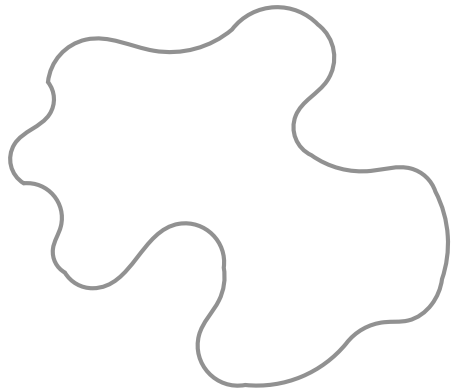
- $\text{cost}(M) \leq \text{OPT}/2$.
 - $\text{OPT}_o = \text{OPT}$ restricted to O .
 - $\text{OPT}_o \leq \text{OPT}$.

Analysis of Christofides' algorithm



- $\text{cost}(M) \leq \text{OPT}/2$.
 - $\text{OPT}_O = \text{OPT}$ restricted to O .
 - $\text{OPT}_O \leq \text{OPT}$.

Analysis of Christofides' algorithm

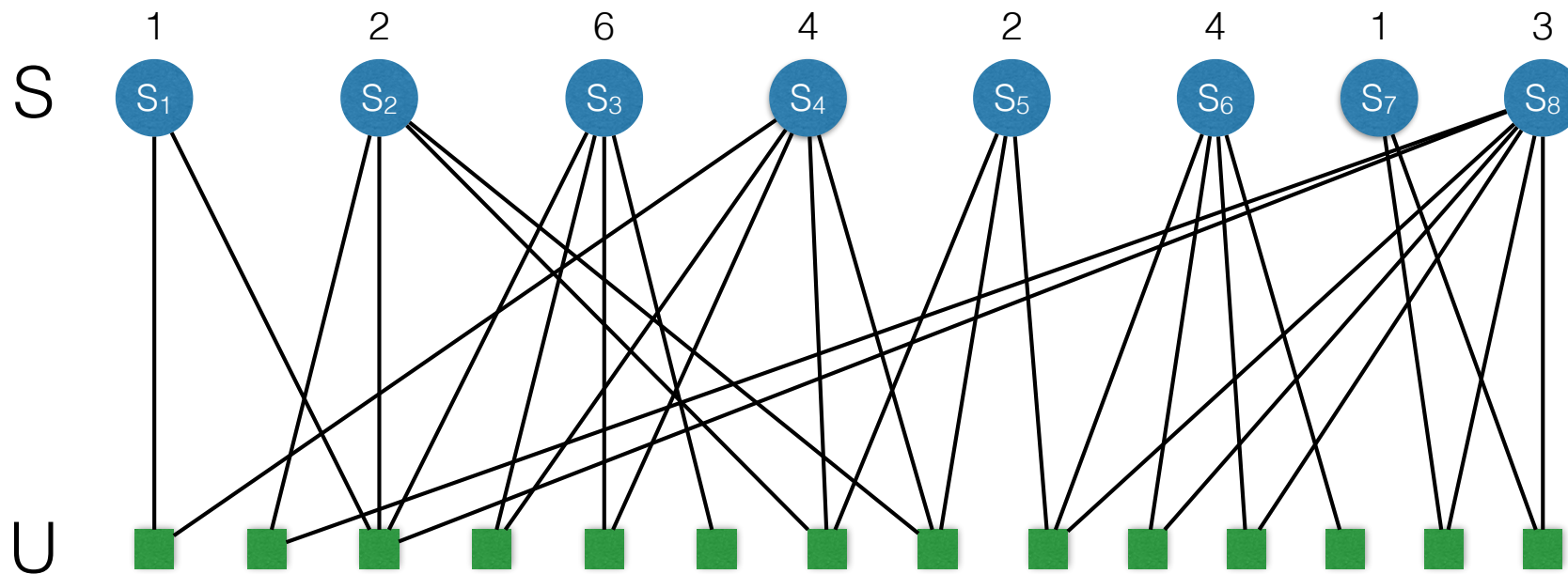


- $\text{cost}(M) \leq \text{OPT}/2$:
 - $\text{OPT}_O = \text{OPT}$ restricted to O .
 - $\text{OPT}_O \leq \text{OPT}$.
 - can partition OPT_O into two perfect matchings O_1 and O_2 .
 - $\text{cost}(M) \leq \min(\text{cost}(O_1), \text{cost}(O_2)) \leq \text{OPT}/2$.
- $\text{length}(\tau') \leq \text{length}(\tau) = \text{cost}(T) + \text{cost}(M) \leq \text{OPT} + \text{OPT}/2 = 3/2 \text{ OPT}$.
- Christofides' algorithm is a $3/2$ -approximation algorithm for TSP.

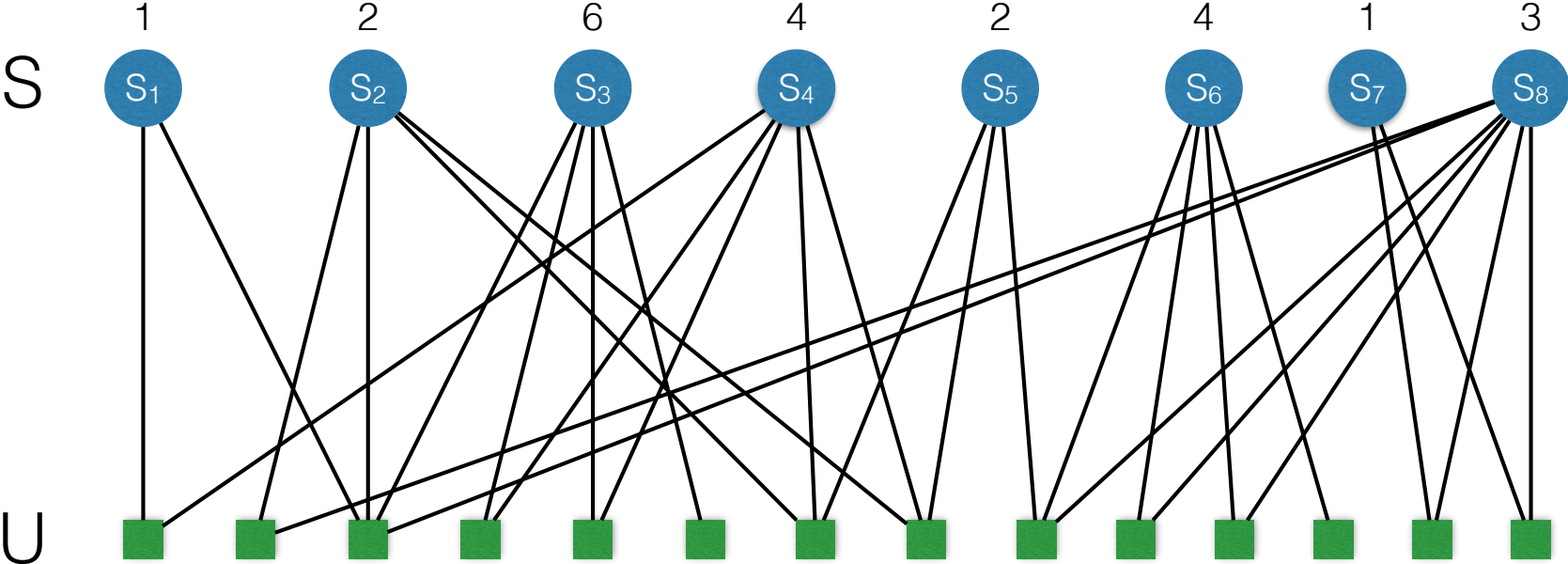
Set cover

Set cover problem

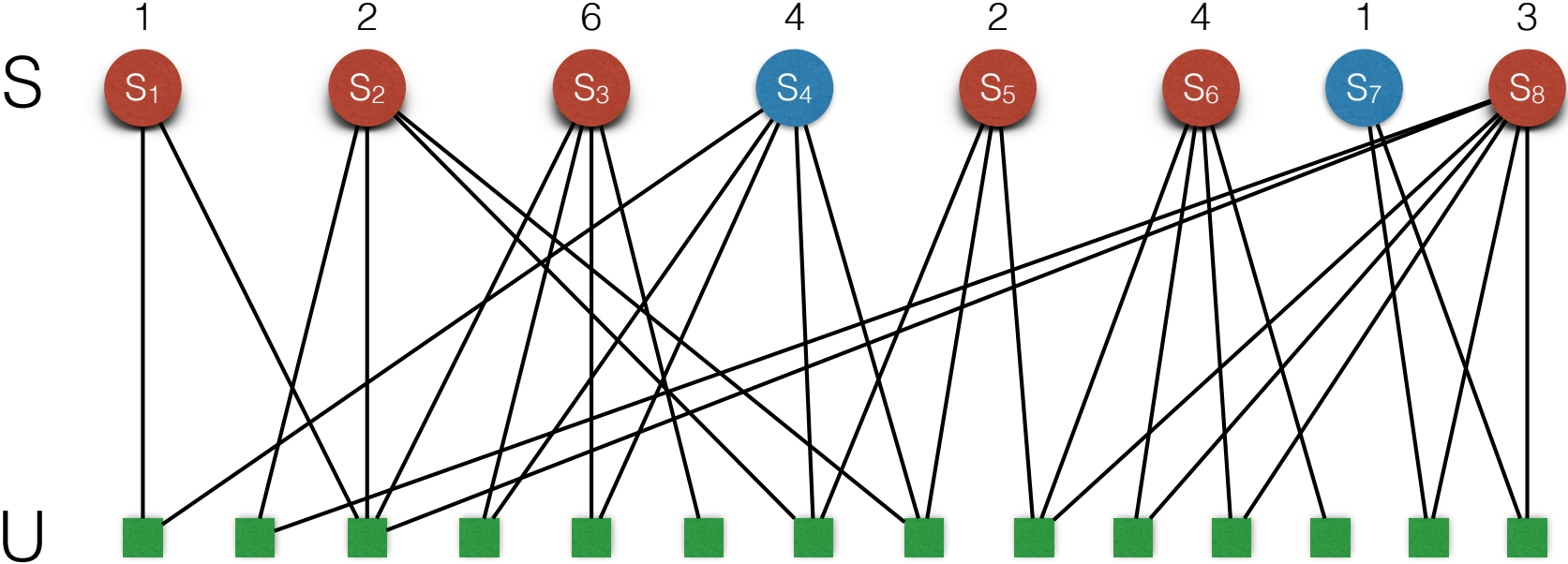
- Set U of n elements.
- Subsets of U : S_1, \dots, S_m .
- Each set S_i has a weight $w_i \geq 0$.
- **Set cover.** A collection of subsets C whose union is equal to U .
- **Goal.** find set cover of minimum weight.



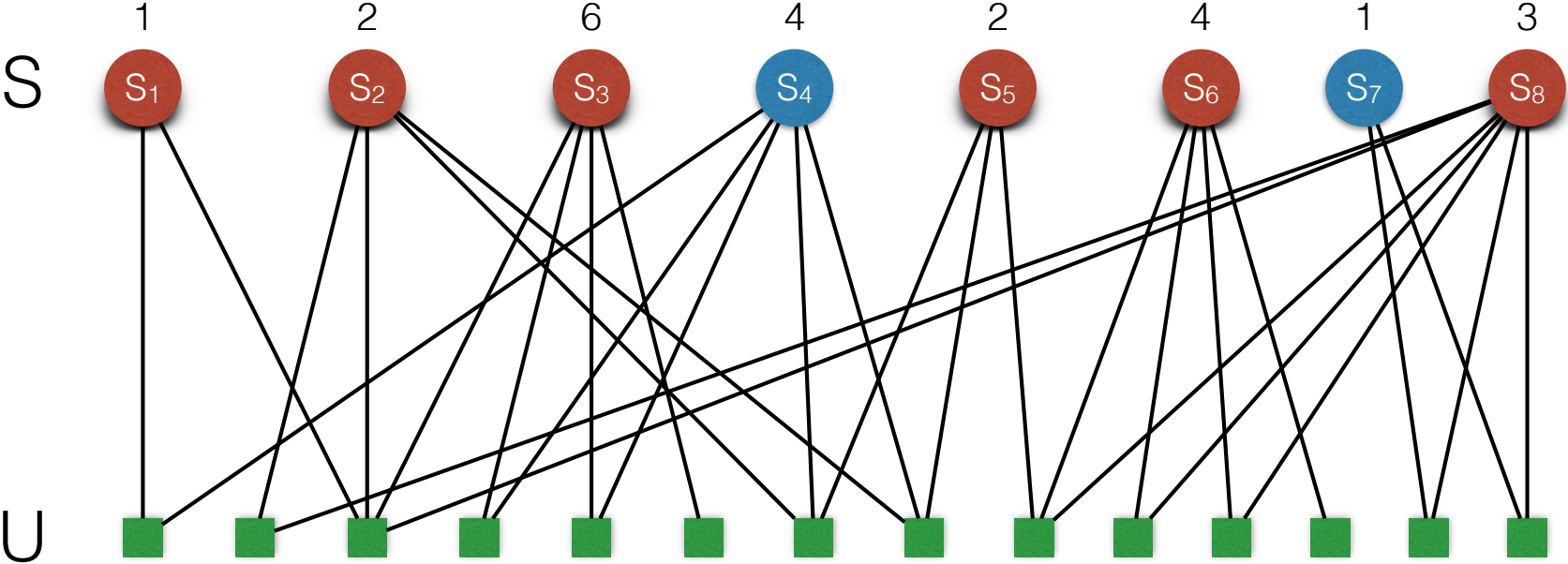
Set Cover



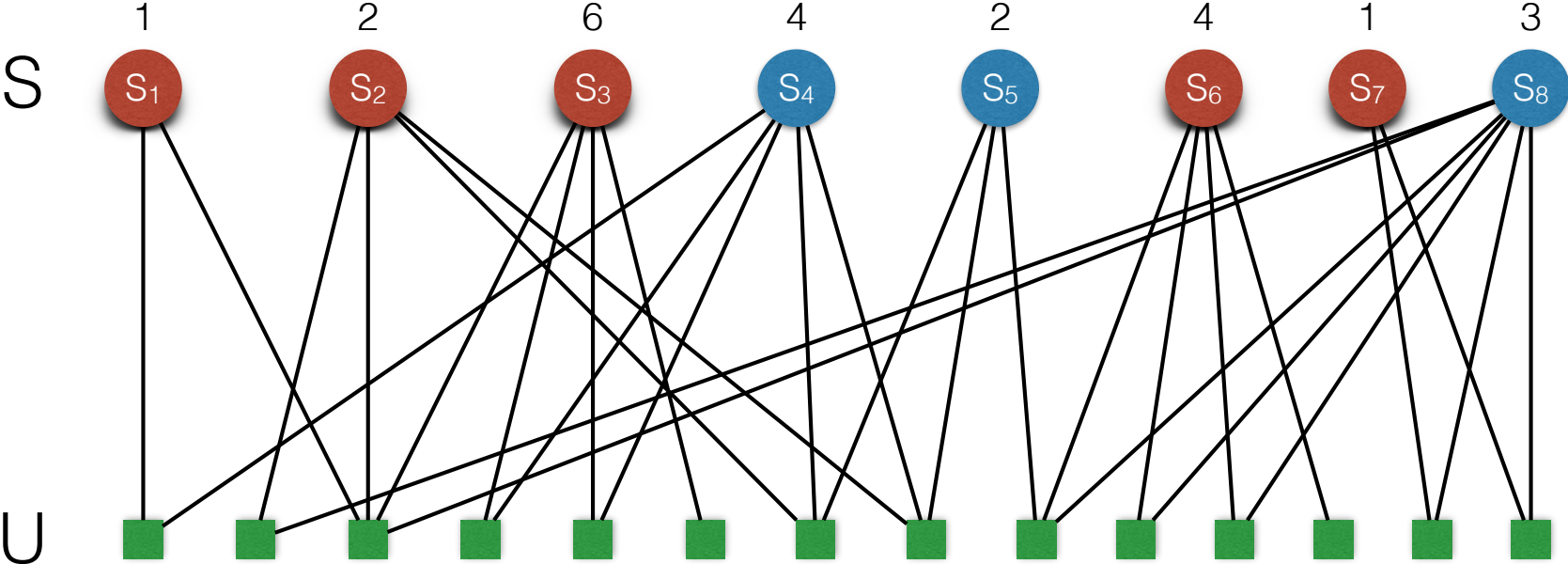
Set Cover



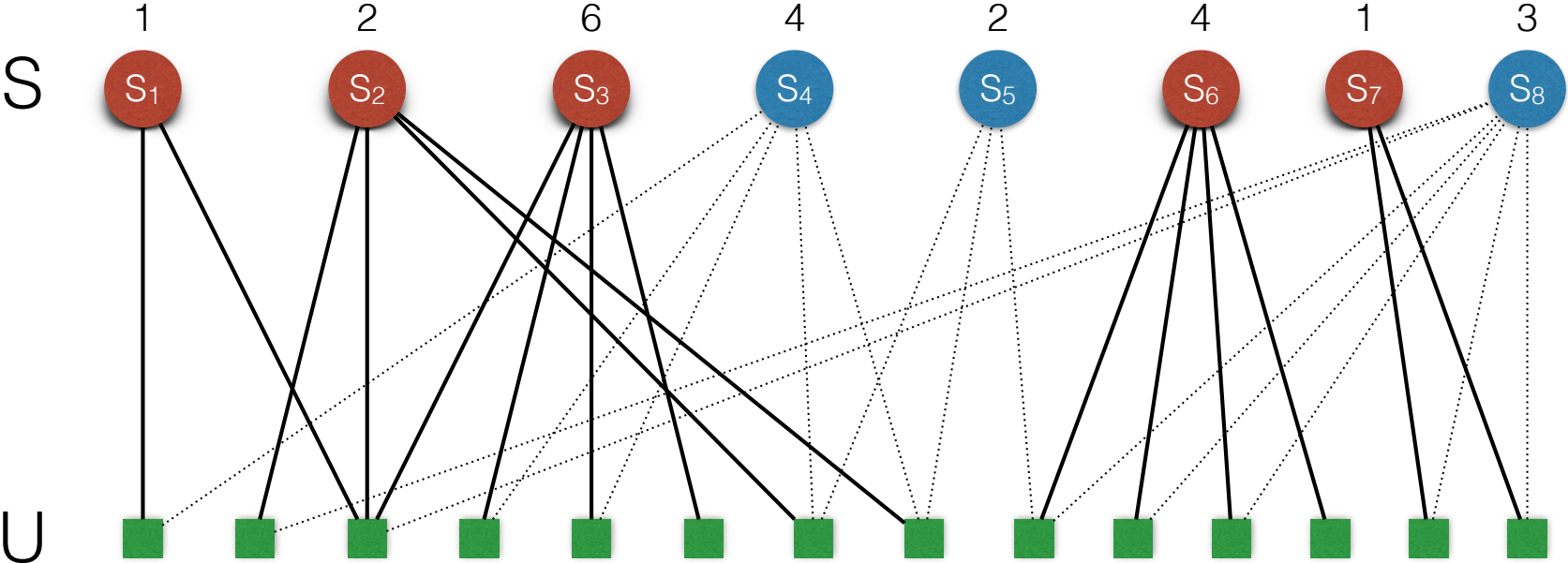
Set Cover



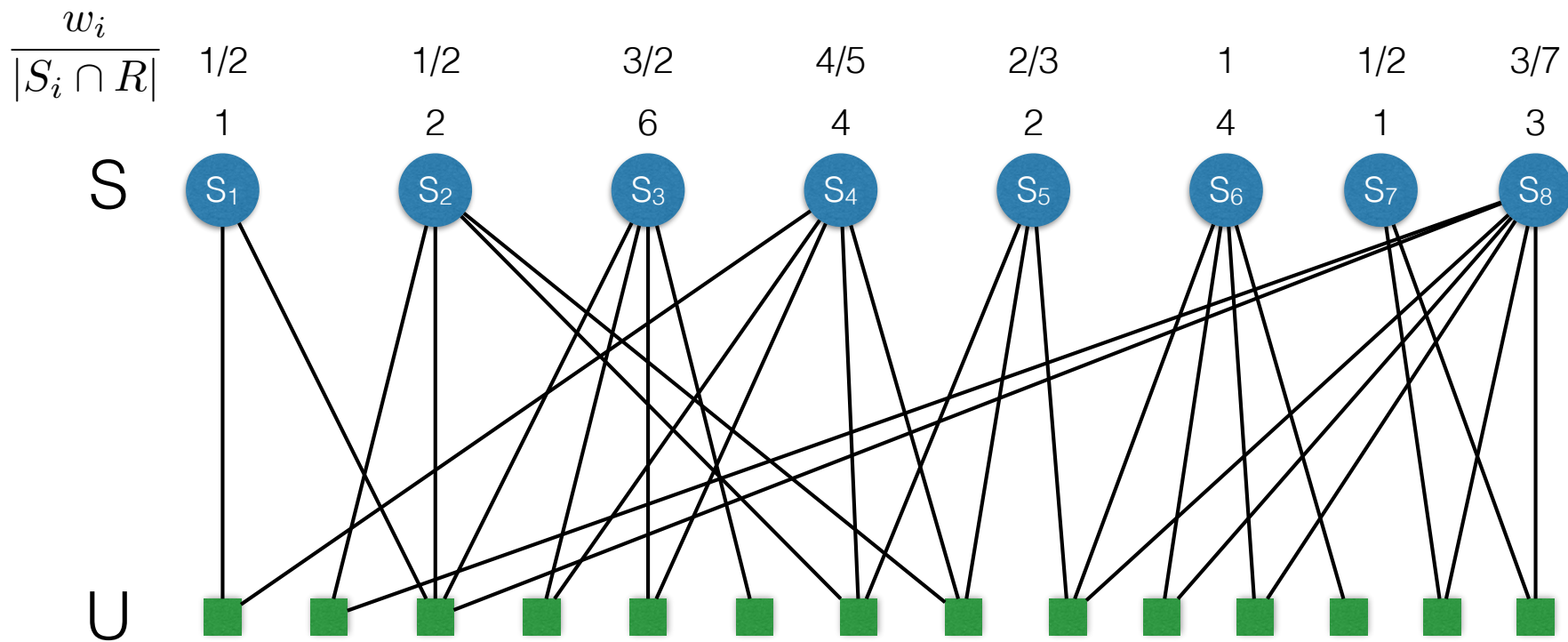
Set Cover



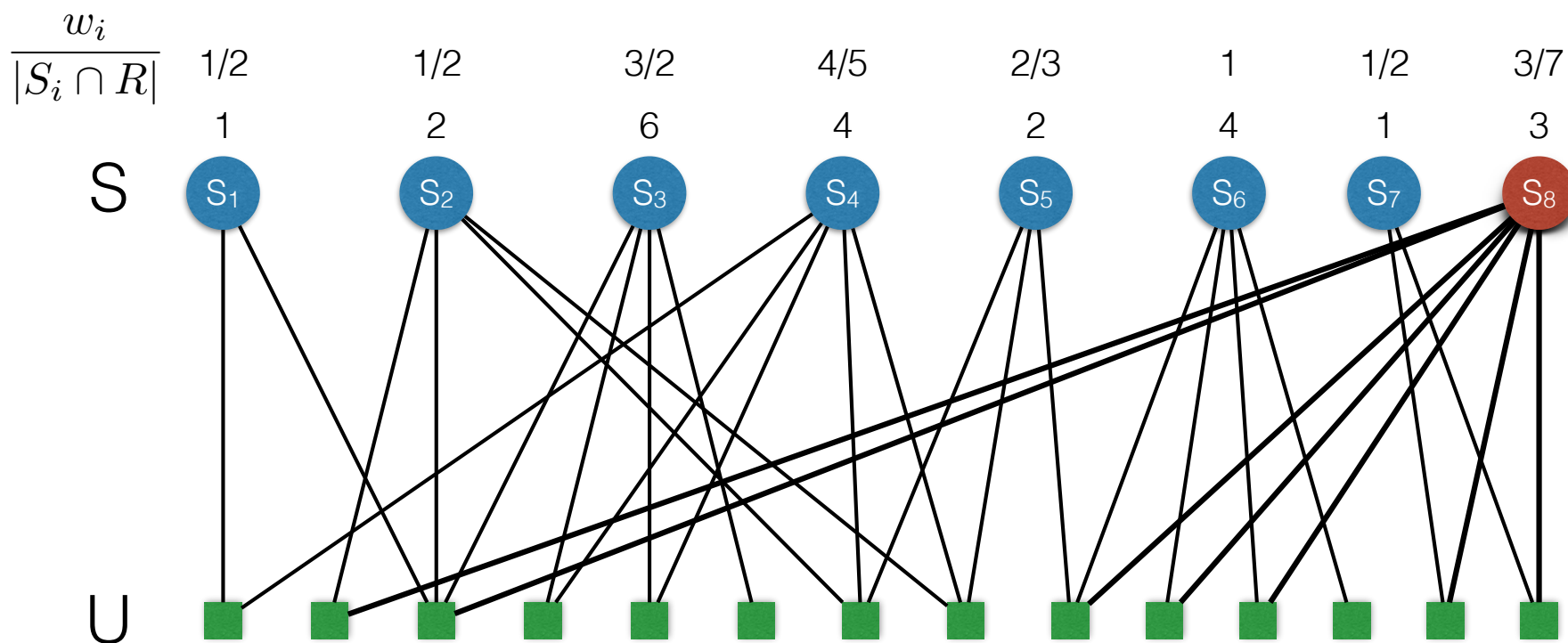
Set Cover



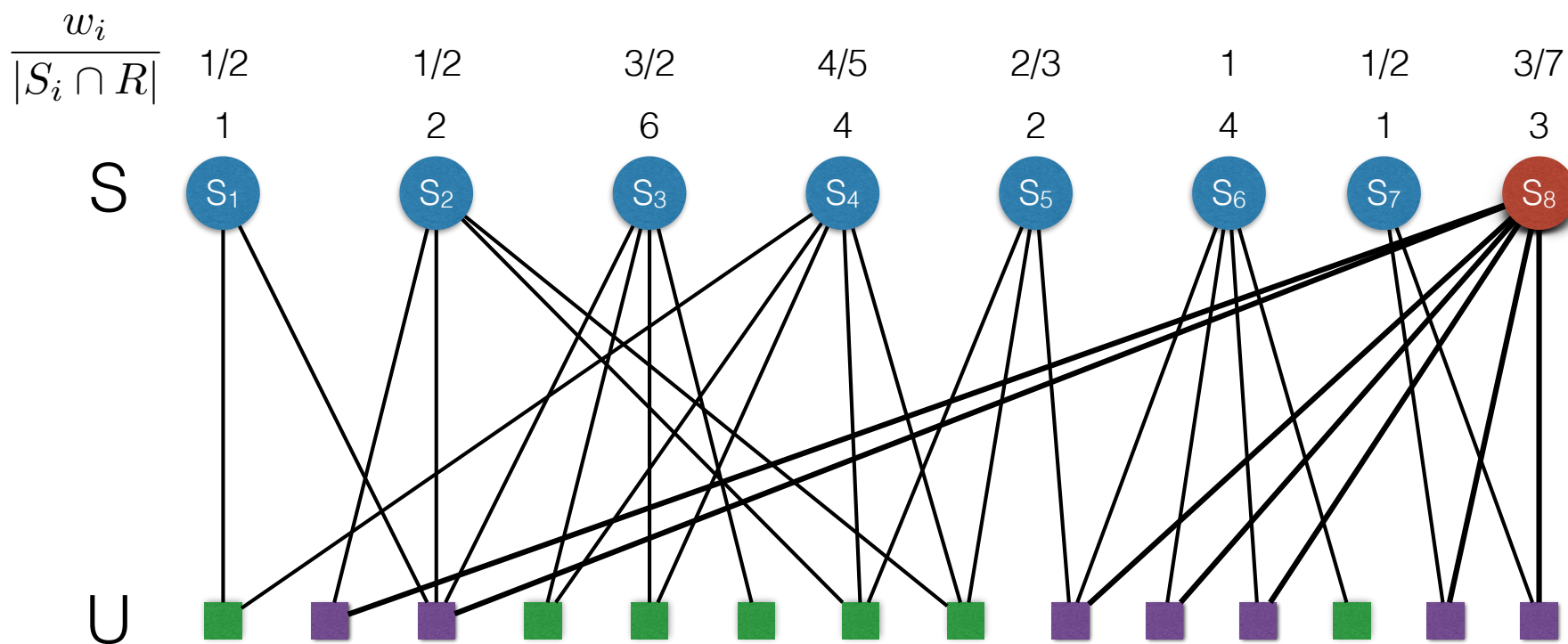
Set Cover: Greedy algorithm



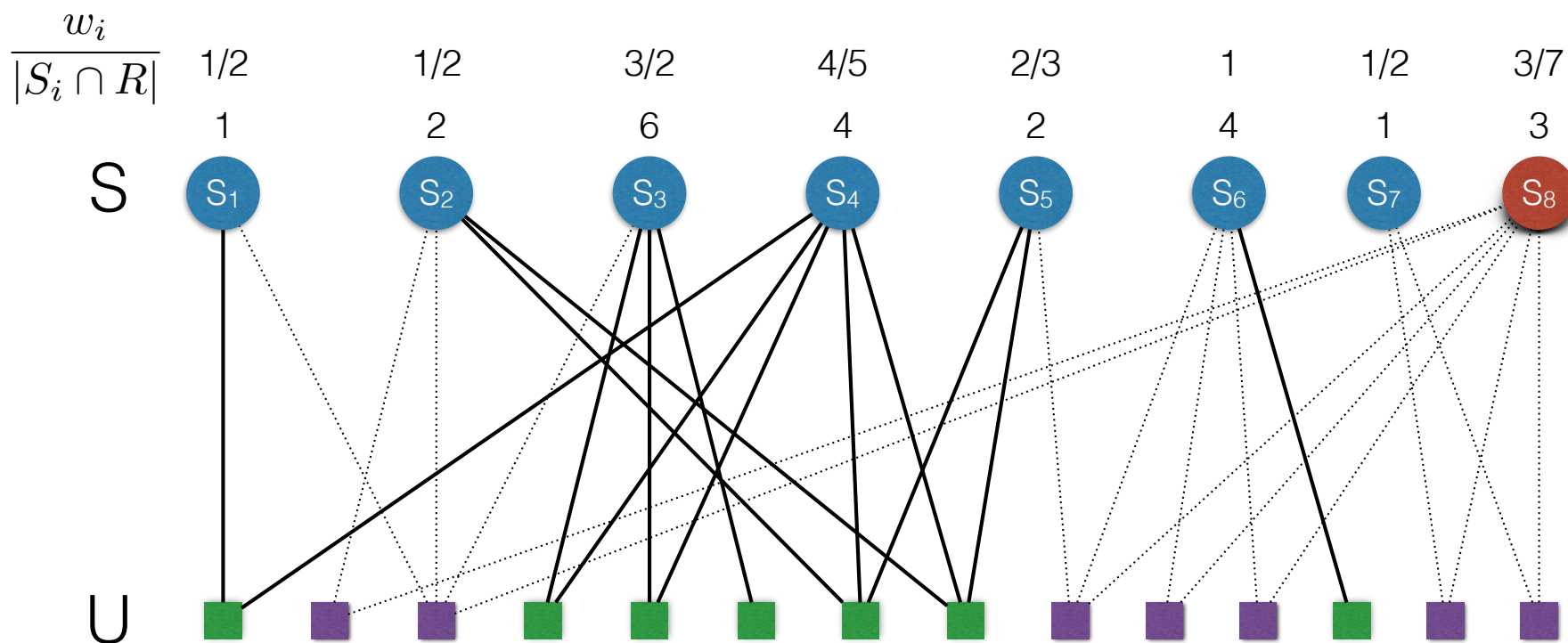
Set Cover: Greedy algorithm



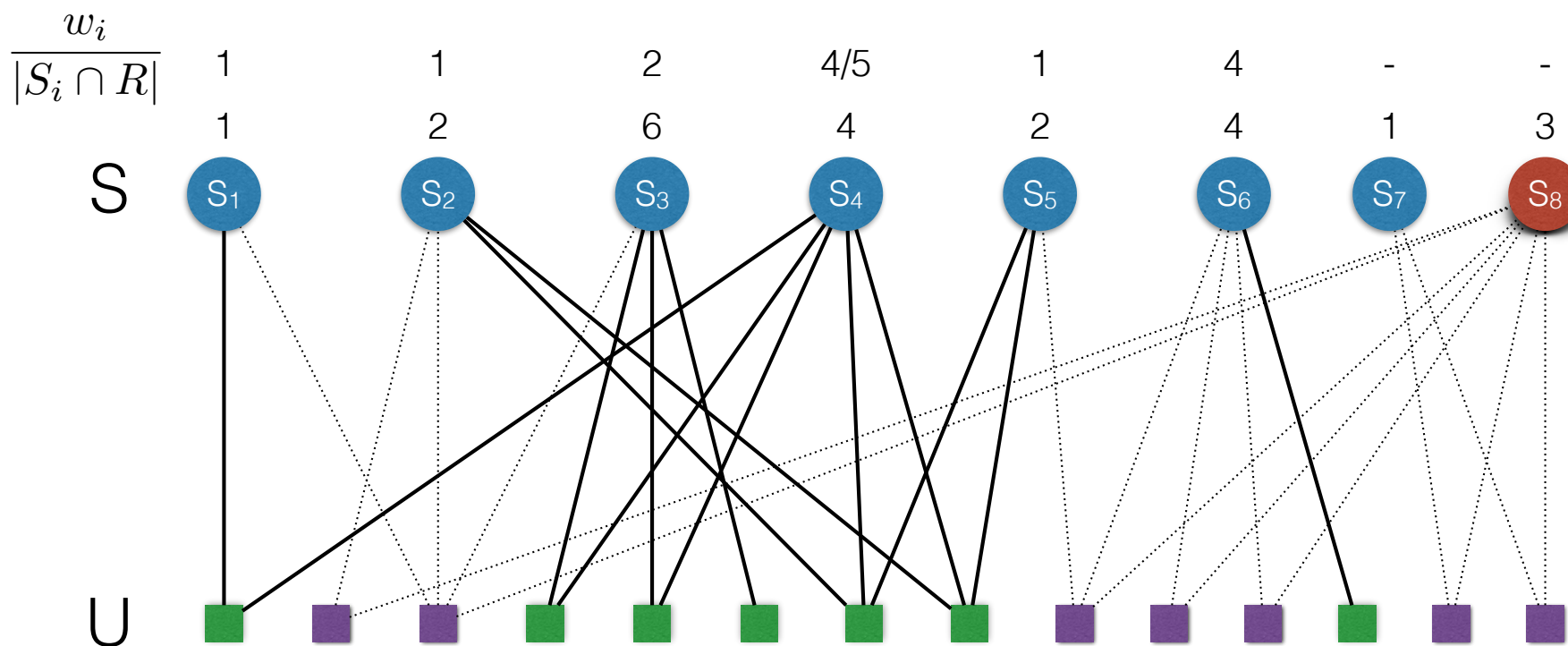
Set Cover: Greedy algorithm



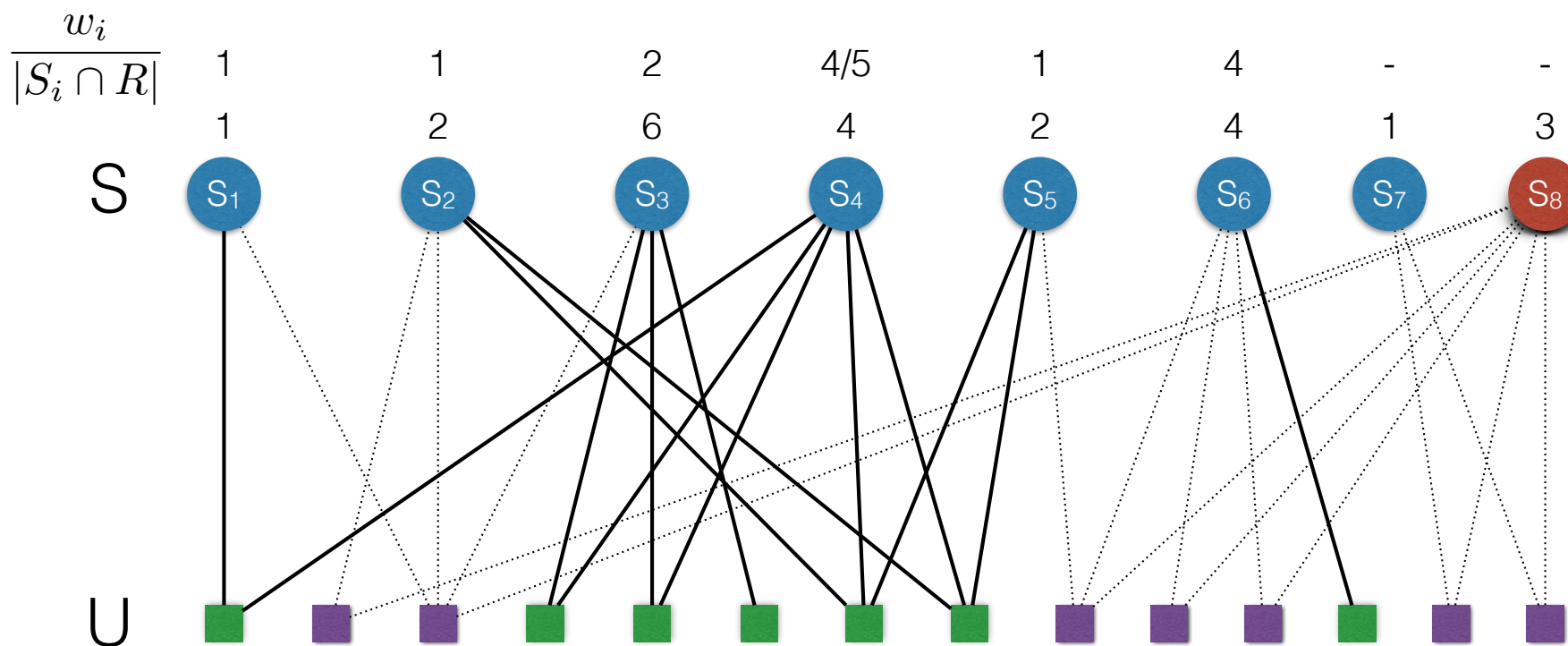
Set Cover: Greedy algorithm



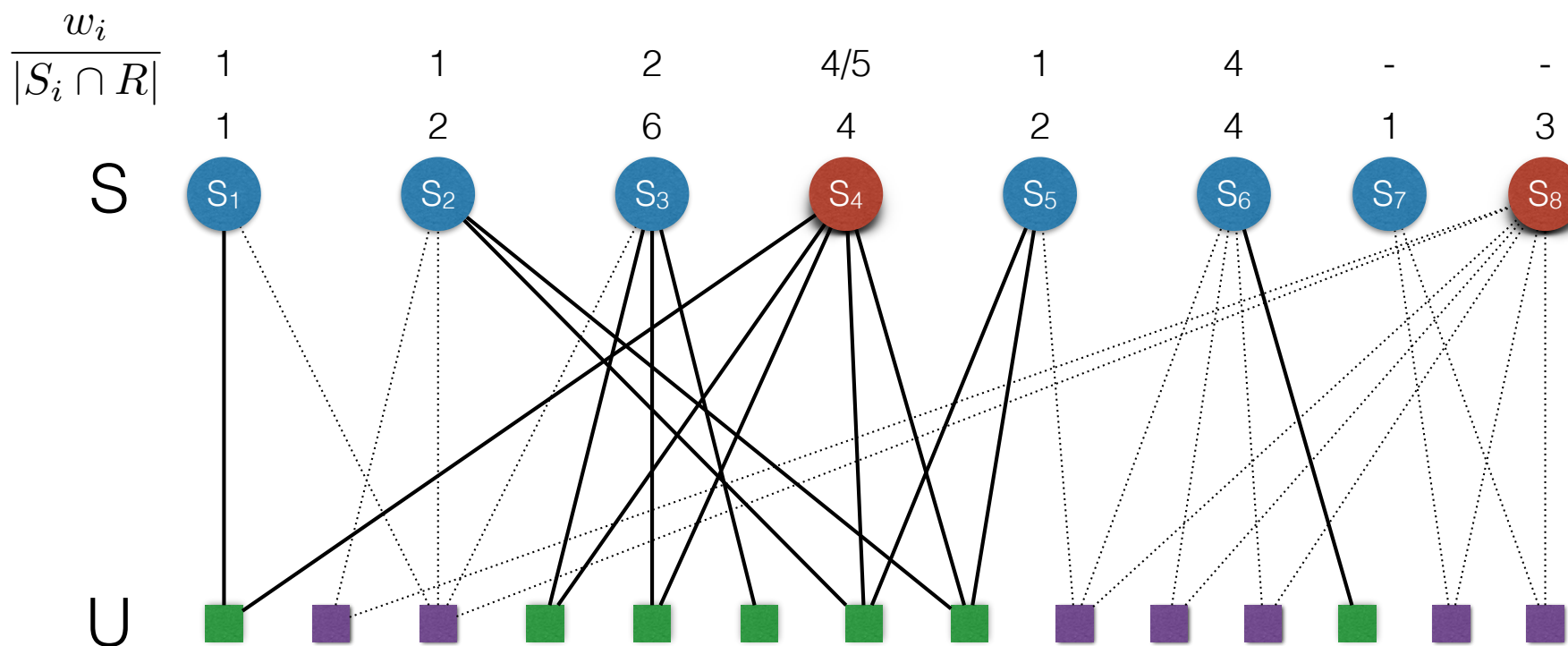
Set Cover: Greedy algorithm



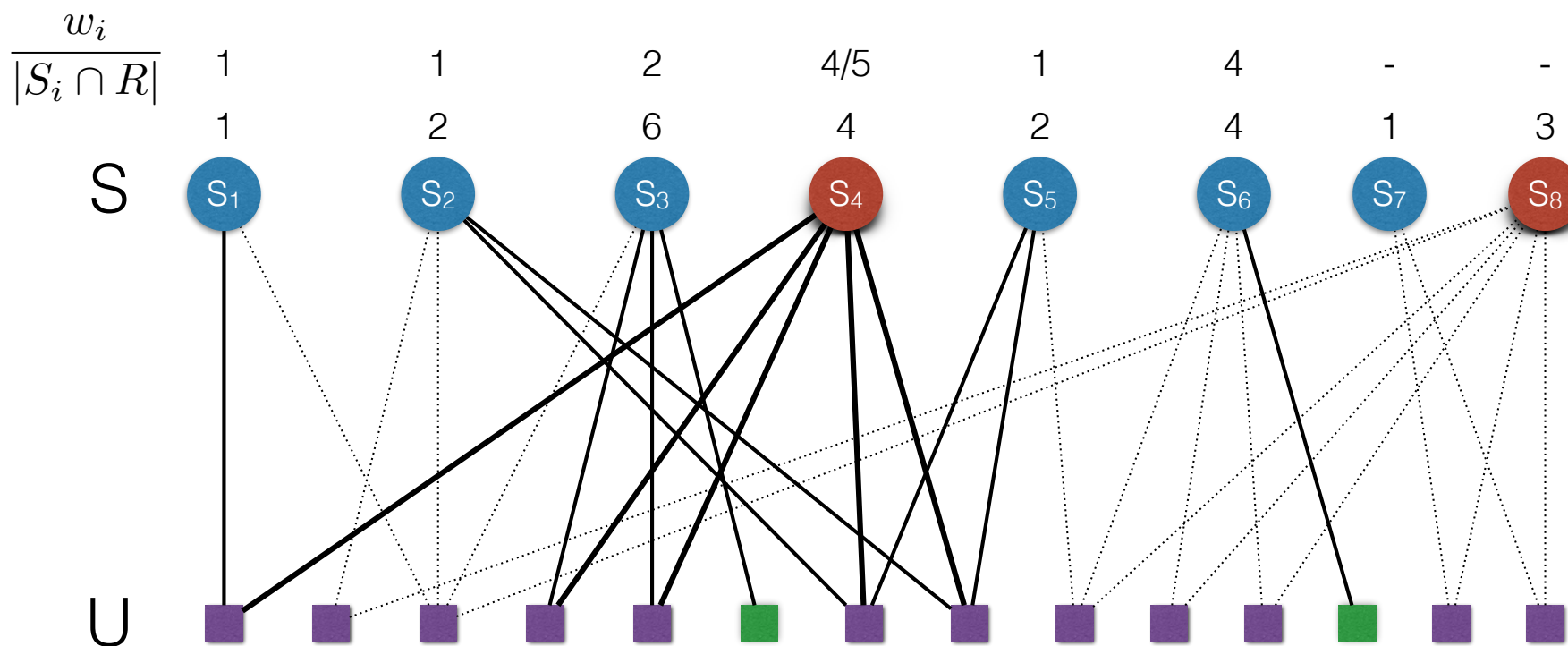
Set Cover: Greedy algorithm



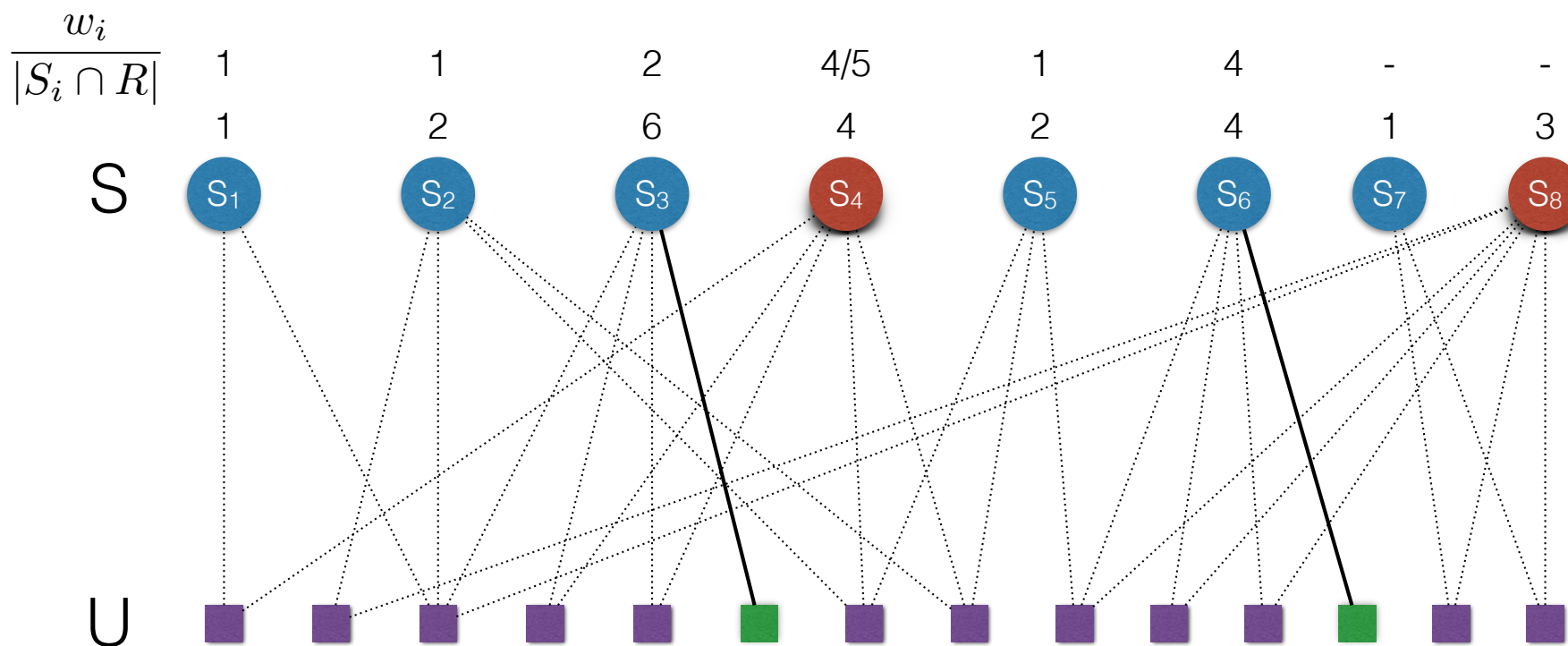
Set Cover: Greedy algorithm



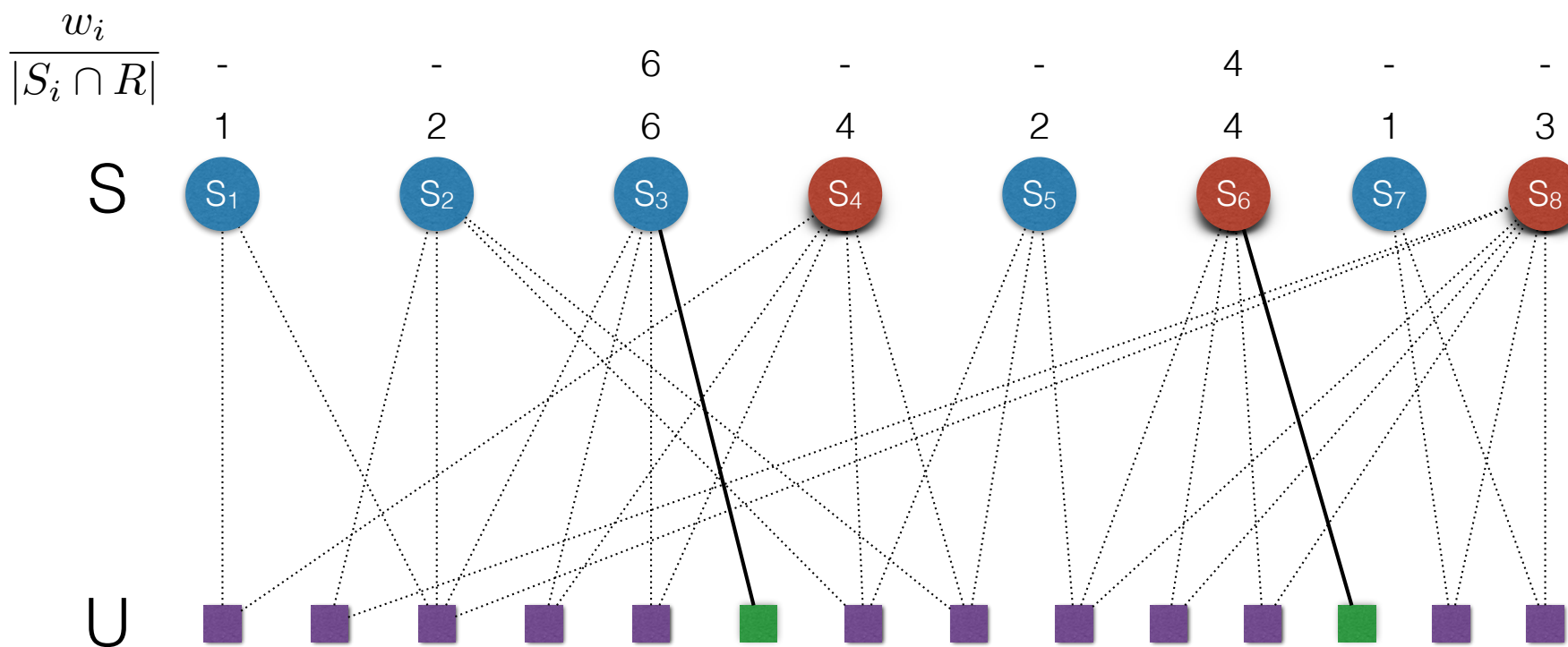
Set Cover: Greedy algorithm



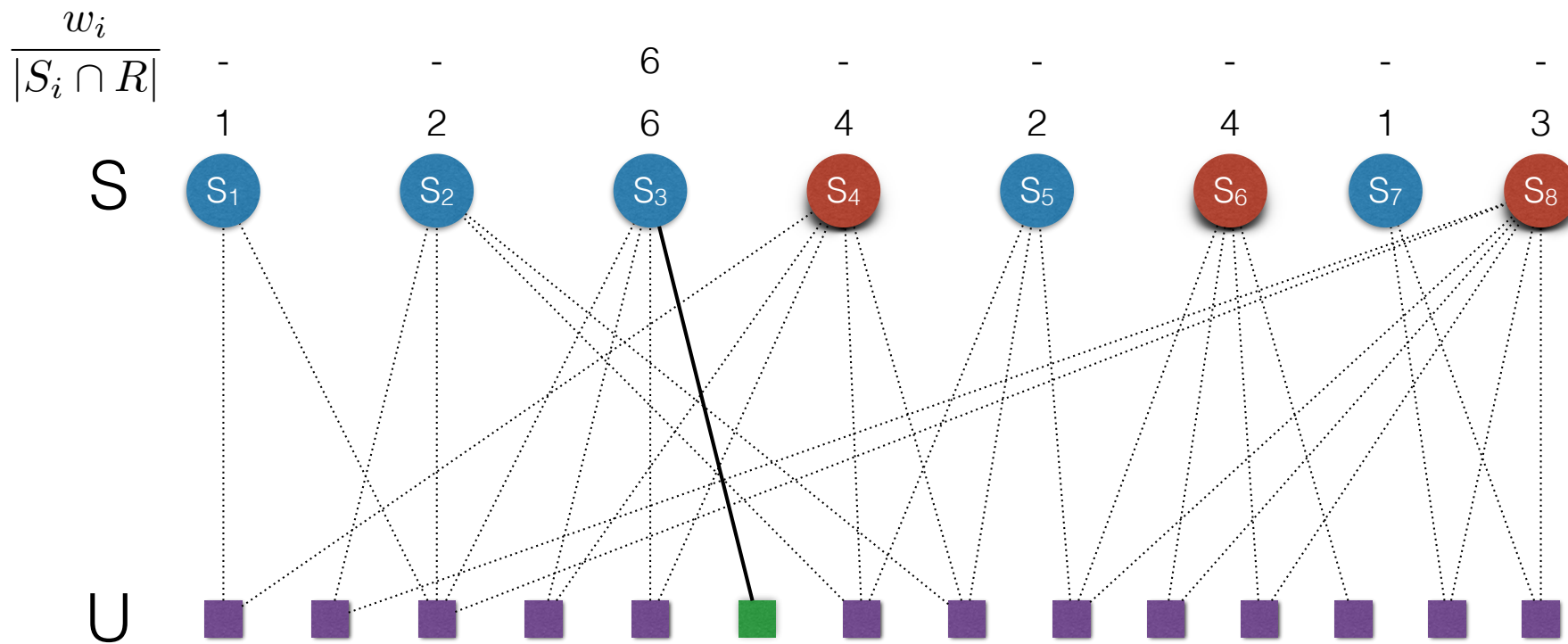
Set Cover: Greedy algorithm



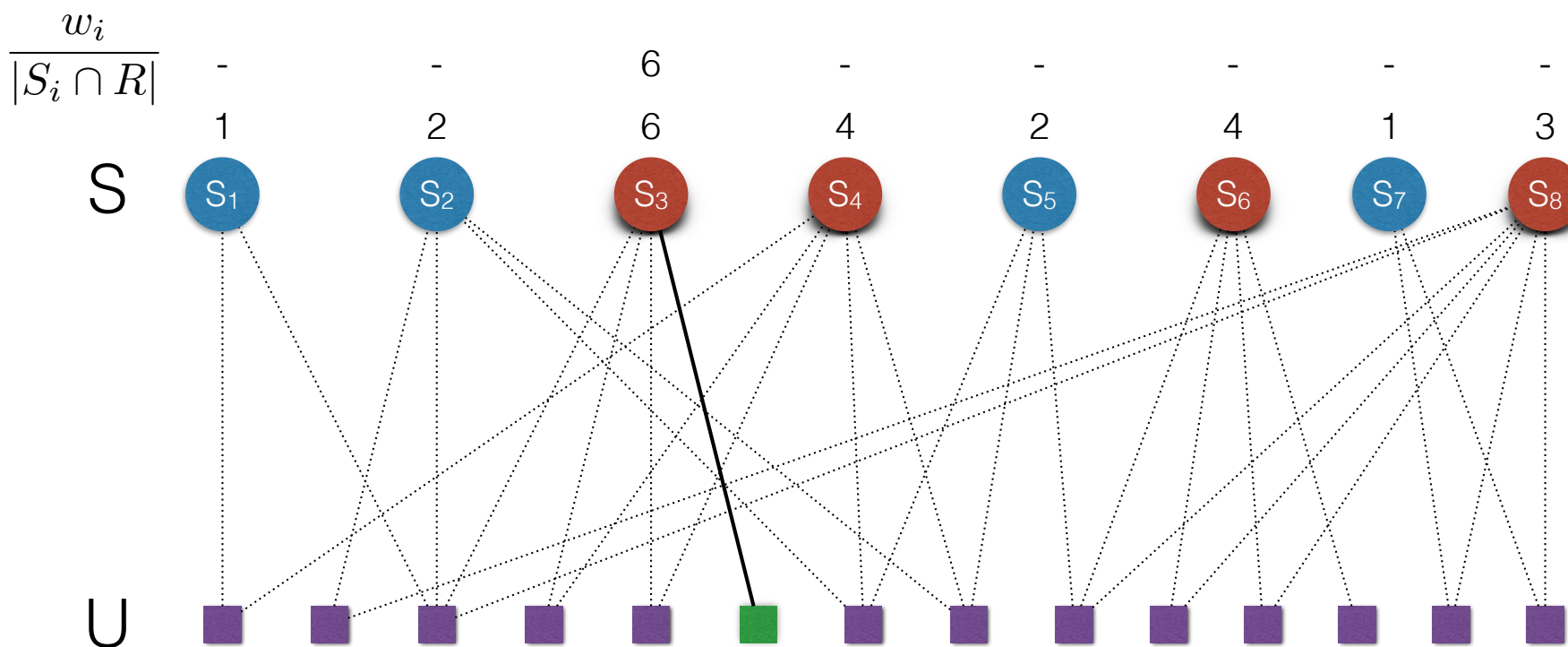
Set Cover: Greedy algorithm



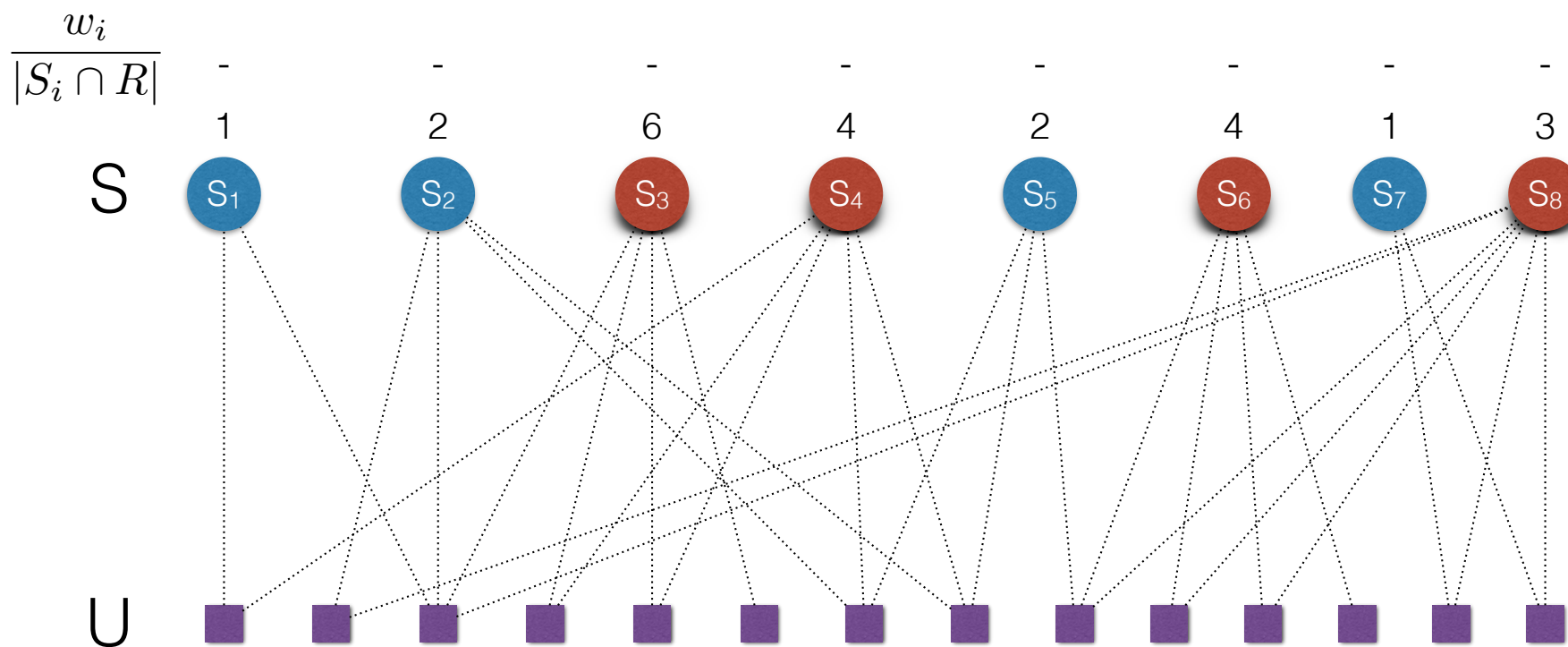
Set Cover: Greedy algorithm



Set Cover: Greedy algorithm



Set Cover: Greedy algorithm



Set cover: greedy algorithm

Greedy-set-cover

Set $R := U$ and $C := \emptyset$

while $R \neq \emptyset$

Select the set S_i minimizing $\frac{w_i}{|S_i \cap R|}$

Delete the elements from S_i from R .

Add S_i to C .

endwhile

Return C .

- Greedy-set-cover is an $O(\log n)$ -approximation algorithm:
 - polynomial time ✓
 - valid solution ✓
 - factor $O(\log n)$

Greedy set cover analysis

- $c_e = w_i / (S_i \cap R)$. element e got covered when we picked set i . cost of e is.

- $$\text{cost}(C) = \sum_{i \in C} w_i = \sum_{e \in U} c(e)$$

- Enumerate elements e_1, e_2, \dots, e_n in order they were covered.

- Show
$$c(e_k) \leq \frac{OPT}{n - k + 1}$$

- e_k covered in round i . Let S_j be set picked in round i .

- Consider elements R not covered in round i . Optimal alg. can cover R at cost at most OPT , since it can cover all at cost OPT . \Rightarrow in round i OPT can cover R with an average cost per element of $OPT/|R|$.

- Must exist a set that has cost efficiency at most average. S_j smallest cost efficiency in round i :
$$\frac{w_j}{|S_j \cap R|} \leq \frac{OPT}{|R|}$$

- $|R| \geq n - k + 1$.

- e_k covered by S_j in round i .

- $$c(e_k) = \frac{w_j}{|S_j \cap R|} \leq \frac{OPT}{|R|} \leq \frac{OPT}{n - k + 1}$$

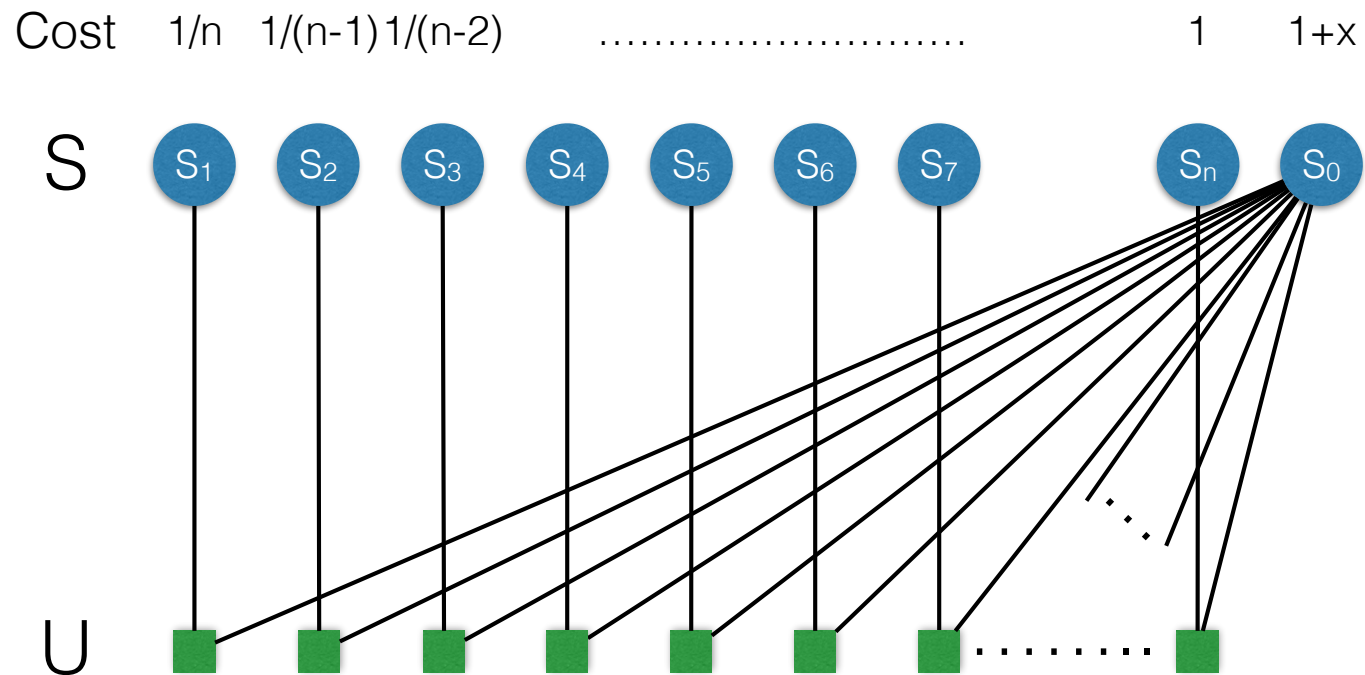
- Thus

- $$\text{cost}(C) = \sum_{e \in U} c(e) \leq \sum_{k=1}^n \frac{OPT}{n - k + 1} = OPT \cdot \sum_{k=1}^n \frac{1}{n - k + 1} = OPT \cdot \left(\frac{1}{n} + \frac{1}{n-1} + \dots + 1 \right) = OPT \cdot H_n$$

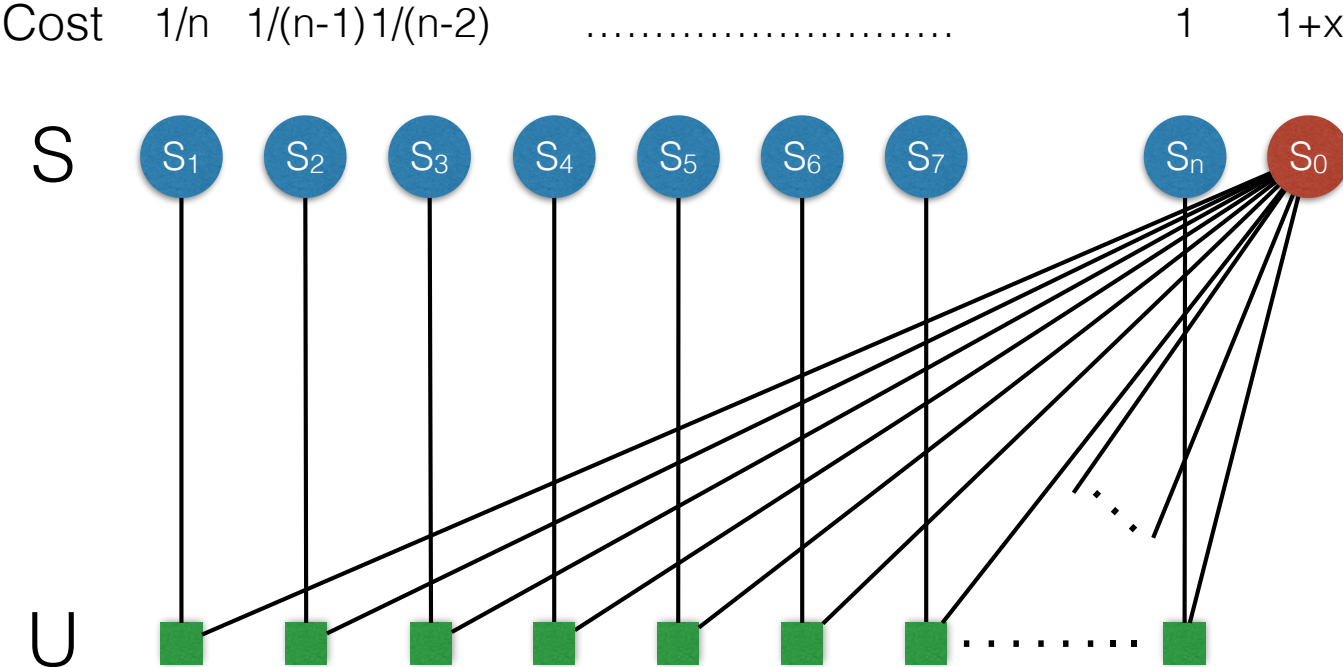
- $H_n = O(\log n)$

Greedy set cover analysis:

Set Cover: Greedy algorithm - tight example



Set Cover: Greedy algorithm - tight example

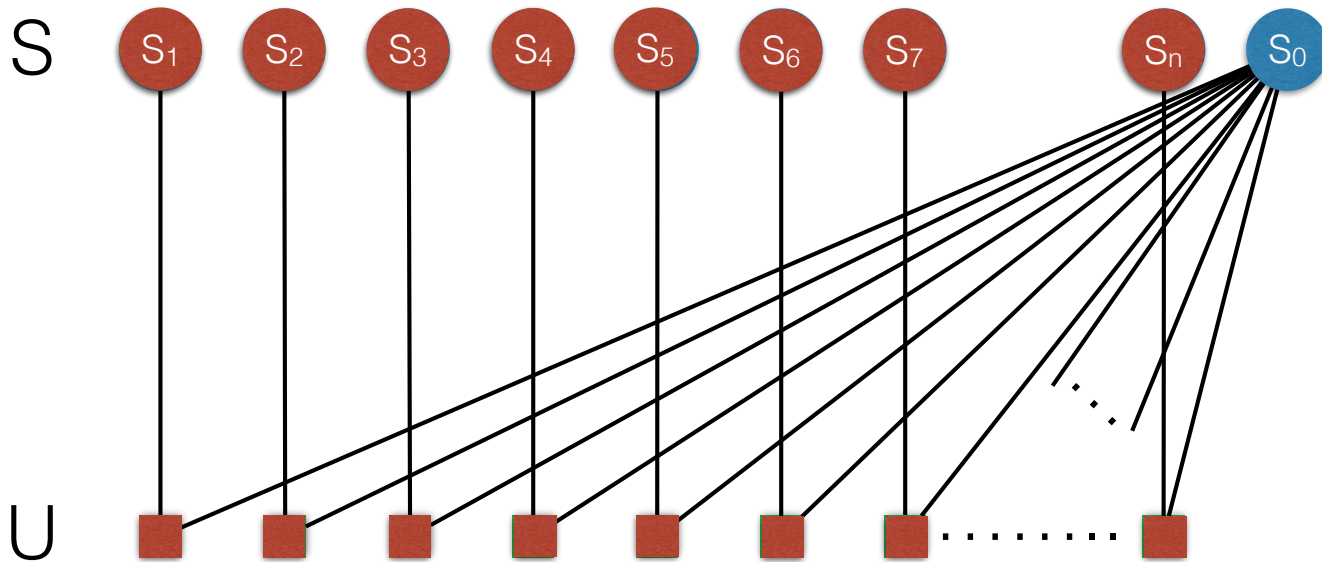


$OPT = 1+x$

Set Cover: Greedy algorithm - tight example

$$\frac{w_i}{|S_i \cap R|} \quad 1/n \quad 1/(n-1) \quad 1/(n-2) \quad \dots \quad 1 \quad \frac{(1+x)}{(n-2)}$$

Cost $1/n \quad 1/(n-1) \quad 1/(n-2) \quad \dots \quad 1 \quad 1+x$



OPT = $1+x$

Greedy = $1/n + 1/(n-1) + 1/(n-2) + \dots = H_n$