

Range Minimum Queries and Lowest Common Ancestor

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- Range Minimum Queries (RMQ) and Lowest Common Ancestor (LCA)
- RMQ
 - Simple solutions
 - Better solution
 - 2-level solution
- Reduction between RMQ and LCA

Range Minimum Queries

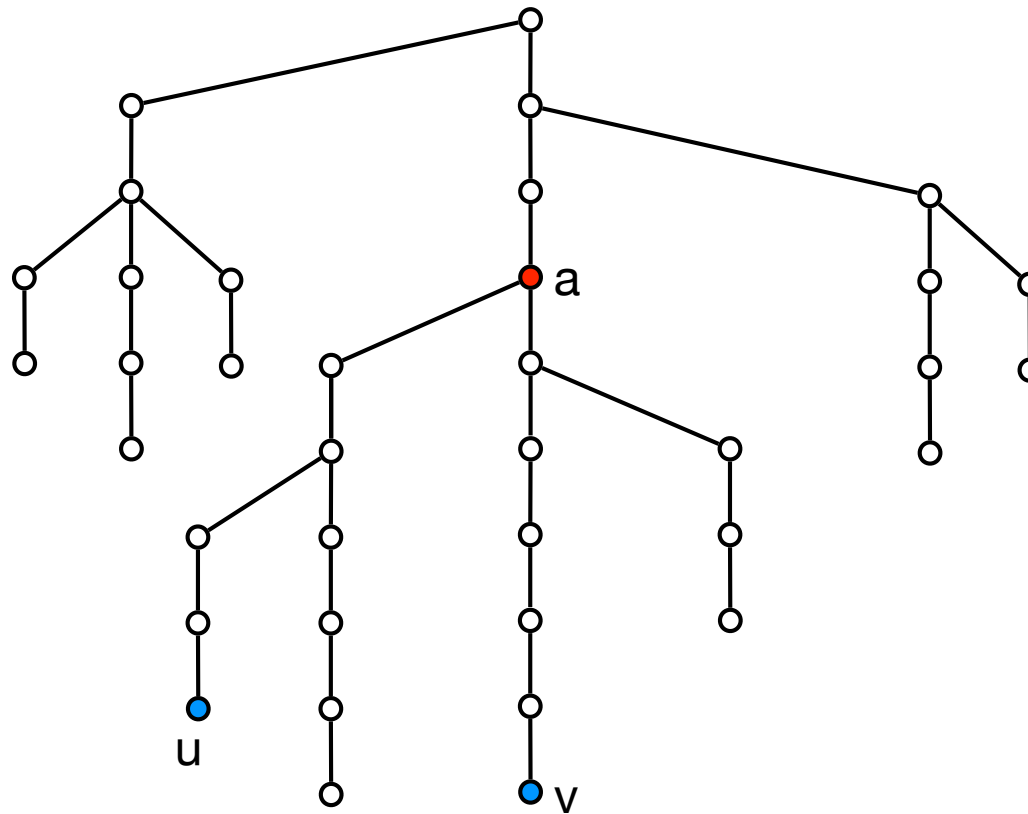
- **Range minimum query problem.** Preprocess array $A[1\dots n]$ of integers to support
 - $\text{RMQ}(i,j)$: return the (entry of) minimum element in $A[i\dots j]$.

1	2	3	4	5	6	7	8	9	10
1	7	12	8	2	5	1	4	8	3

- $\text{RMQ}(3,6) = 2$ (index 5)
- Basic (extreme) solutions
 - **Linear search:**
 - Space: $O(n)$. Only keep array (no extra space)
 - Time: $O(j-i) = O(n)$
 - **Save all possible answers:** Precompute and save all answers in a table.
 - Space: $O(n^2)$ pairs $\Rightarrow O(n^2)$ space
 - Time: $O(1)$

Lowest Common Ancestor

- **Lowest common ancestor problem.** Preprocess rooted tree T with n nodes to support
 - $LCA(u,v)$: return the lowest common ancestor of u and v .



$LCA(u,v) = a$

Lowest Common Ancestor

- Basic (extreme) solutions
 - **Linear search**: Follow paths to root and mark when you visit a node.
 - Space: $O(n)$. Only keep tree (no extra space)
 - Time: $O(\text{depth of tree}) = O(n)$
 - **Save all possible answers**: Precompute and save all answers in a table.
 - Space: $O(n^2)$ pairs $\Rightarrow O(n^2)$ space
 - Time: $O(1)$

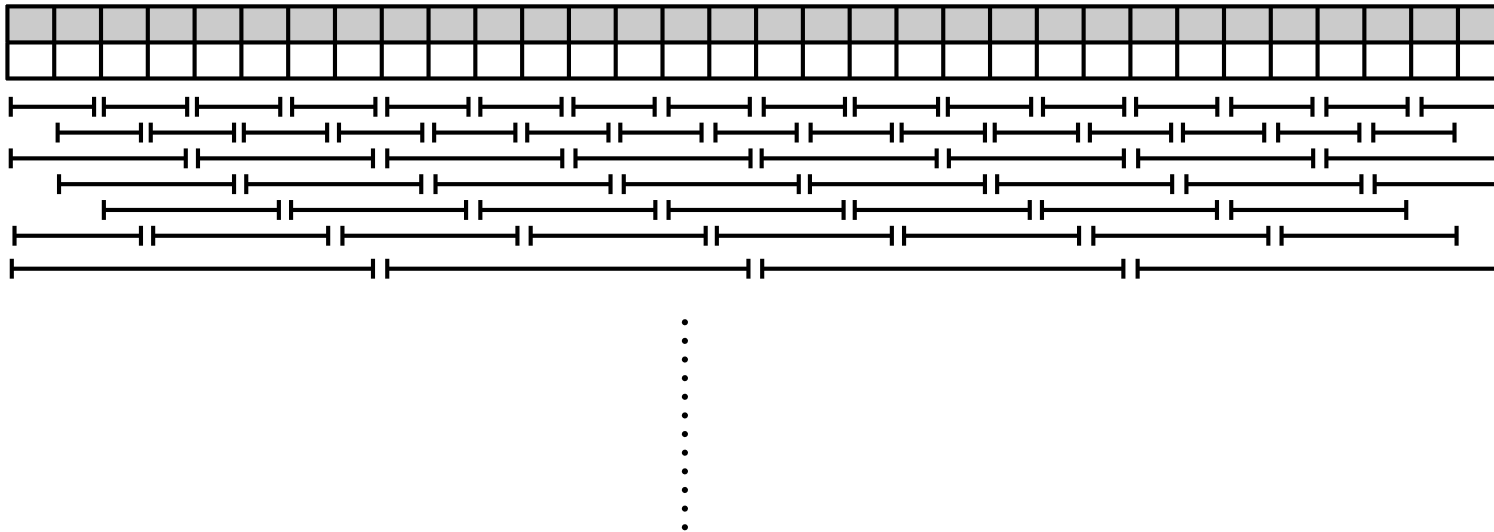
RMQ and LCA

- **Outline.**
 - Can solve both RMQ and LCA in linear space and constant time.
 - First solution to RMQ
 - Solution to a special case of RMQ.
 - See that RMQ and LCA are equivalent (can reduce one to the other both ways).

RMQ

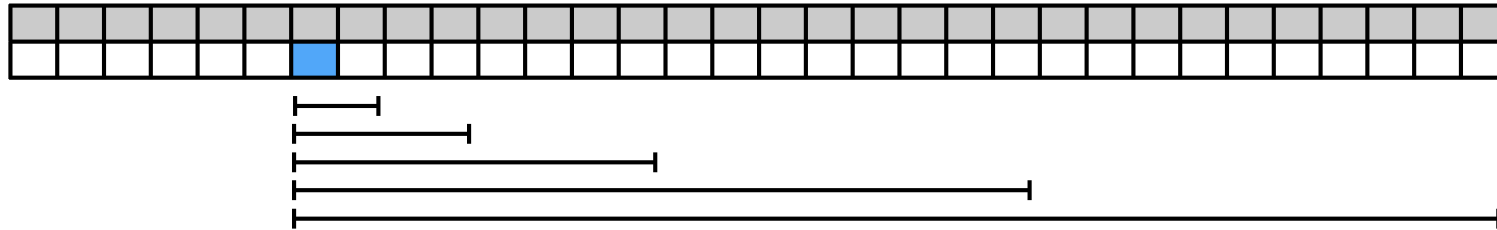
RMQ: Sparse table solution

- Save the result for all intervals of length a power of 2.



RMQ: Sparse table solution

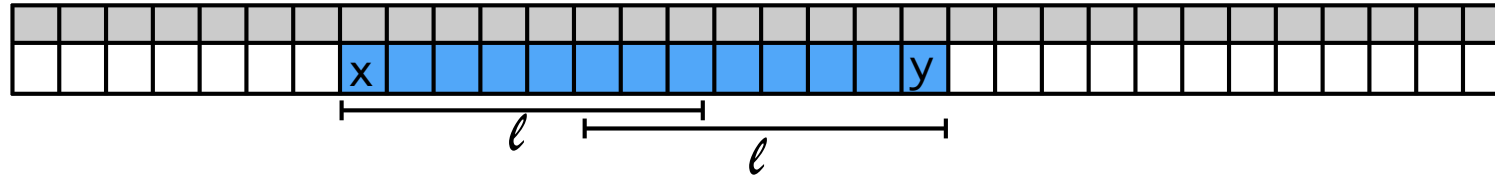
- For all positions we have all power of 2 length intervals starting at that position.



- Space: $O(n \log n)$

RMQ: Sparse table solution

- Query:



- Any interval the union of two power of 2 intervals.
- Query the two intervals and take minimum
- Time: $O(1)$

RMQ: Linear space

- Consider ± 1 RMQ: consecutive entries differ by at most 1.

1	2	3	4	5	6	7	8	9	10	11	12	13
4	5	6	5	4	3	2	3	2	3	4	5	4

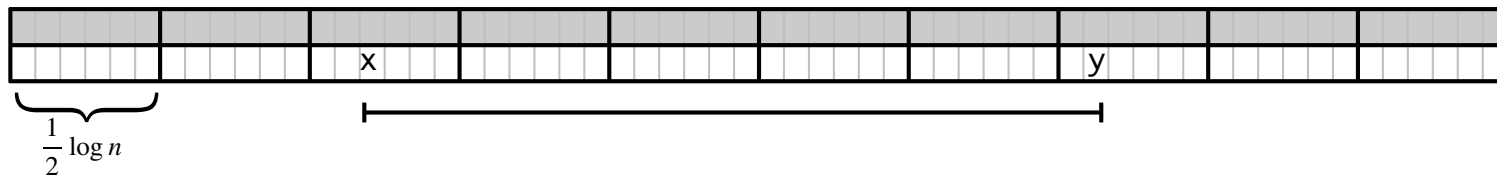
- 2-level solution: Combine
 - $O(n \log n)$ space, $O(1)$ time
 - $O(n^2)$ space, $O(1)$ time.

⇓

 - $O(n)$ space, $O(1)$ time.

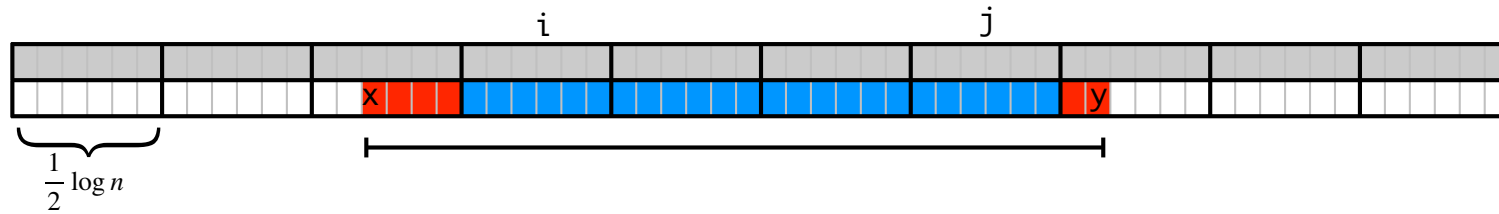
± 1 RMQ

- Divide A into blocks of size $\frac{1}{2} \log n$



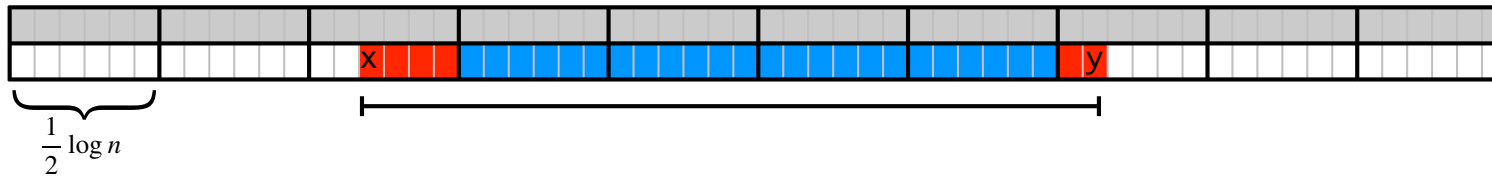
± 1 RMQ

- Divide A into blocks of size $\frac{1}{2} \log n$



- 2-level data structure:
 - Sparse table on blocks
 - Tabulation inside blocks.
- $\text{RMQ}(x,y) = \min\{ \text{RMQ on blocks } i \text{ to } j, \text{RMQ inside block } i-1, \text{RMQ inside block } j+1 \}$.

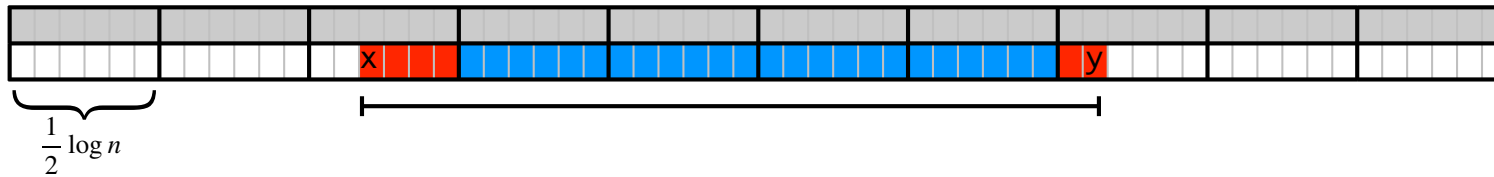
± 1 RMQ: Data structure on blocks



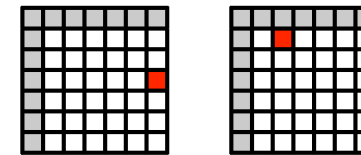
- Two new arrays.
 - Array A' : minimum from each block
 - B : position in A where $A'[i]$ occurs.
- Sparse table data structure on A' .
- Space: $O(|A'| \log |A'|) = O(n)$.
- Time: $O(1)$



± 1 RMQ: Data structure inside blocks



- Precompute and save all answers for each block.
- Gives solution using
 - Space: $O(n)$ + space for precomputed tables.
 - Time: $O(1) + O(1) + O(1) = O(1)$.



\nearrow
 2 table
 lookups

\uparrow
 sparse
 table

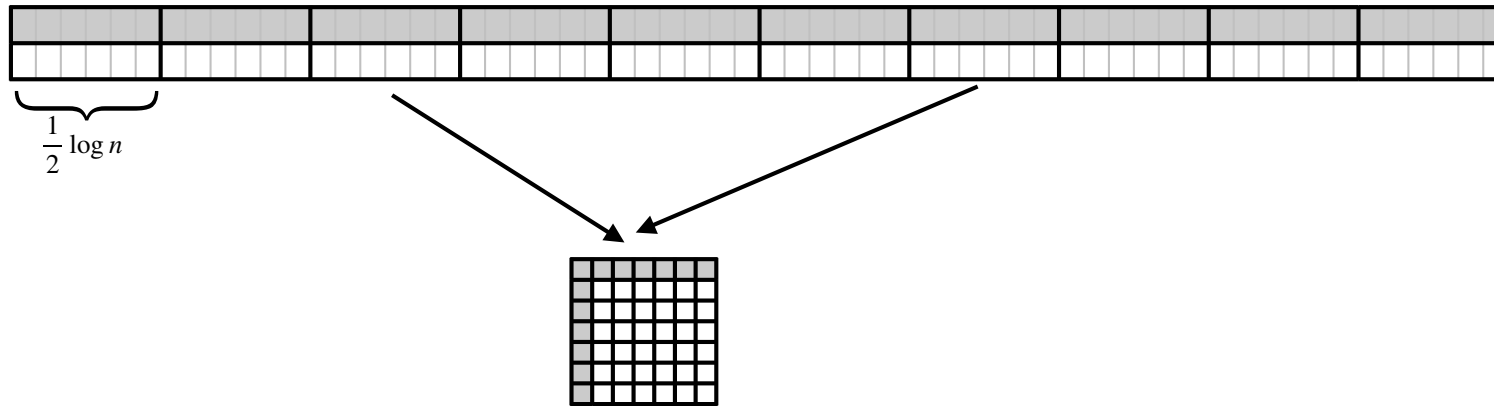
\nwarrow
 $\min\{.,.\}$

± 1 RMQ: Storing the tables

- Naively: $\log^2 n$ for each table $\Rightarrow n \log n$ space. 😞
- **Observation:** If $X[i] = Y[i] + c$ then all RMQ answers are the same for X and Y .
 - $X = [7, 6, 5, 6, 5, 4]$
 - $Y = [3, 2, 1, 2, 1, 0]$
- **Normalize** blocks:
 - $X = [0, -1, -2, -1, -2, -3] = Y$
- Normalized block described by sequence of $+1$ s and -1 s:
 - $X = Y = -1, -1, +1, -1, -1$.
- How many different normalized blocks are there?
 - length of sequence $= \frac{1}{2} \log n - 1$
 - #sequences $= 2^{\frac{1}{2} \log n - 1} \leq \sqrt{n}$.

± 1 RMQ: Data structure inside blocks

- Precompute and save all answers for each normalized block.
- Size of a table: $O(\log^2 n)$
- For each block save which precomputed table it uses.



- Space: $O(\sqrt{n} \cdot \log^2 n) + O(n/\log n) = O(n)$
- Plugging into 2-level solution:
 - Space: $O(n) + \text{space for precomputed tables} = O(n)$.

LCA and RMQ

RMQ and LCA

- We will show



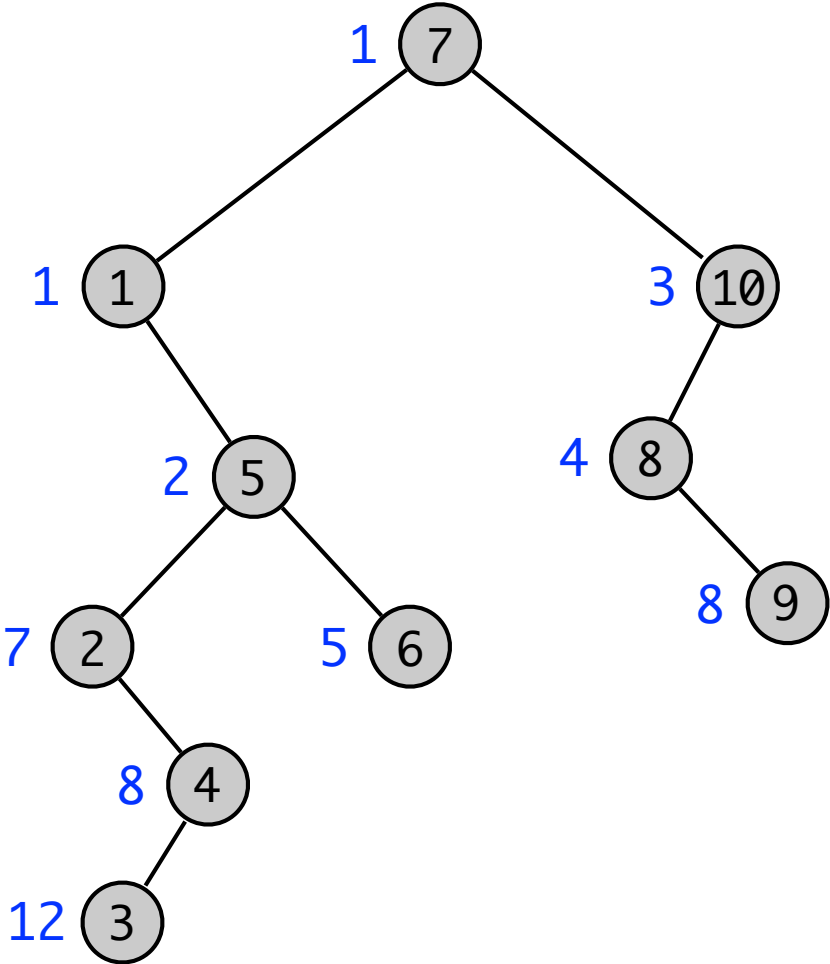
If there is a solution to LCA using $s(n)$ space and $t(n)$ time, then there is a solution to RMQ using $O(s(n))$ space and $O(t(n))$ time.

If there is a solution to ± 1 RMQ using $s(n)$ space and $t(n)$ time, then there is a solution to LCA using $O(s(n))$ space and $O(t(n))$ time.

RMQ to LCA

1	2	3	4	5	6	7	8	9	10
1	7	12	8	2	5	1	4	8	3

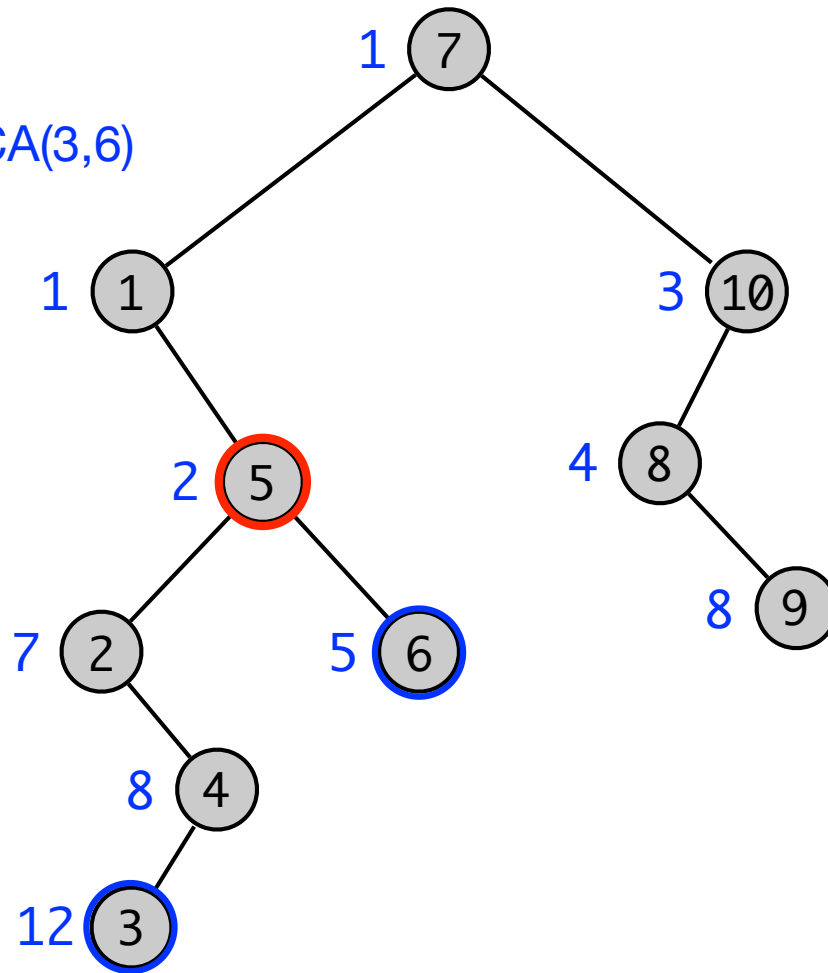
- Cartesian tree.



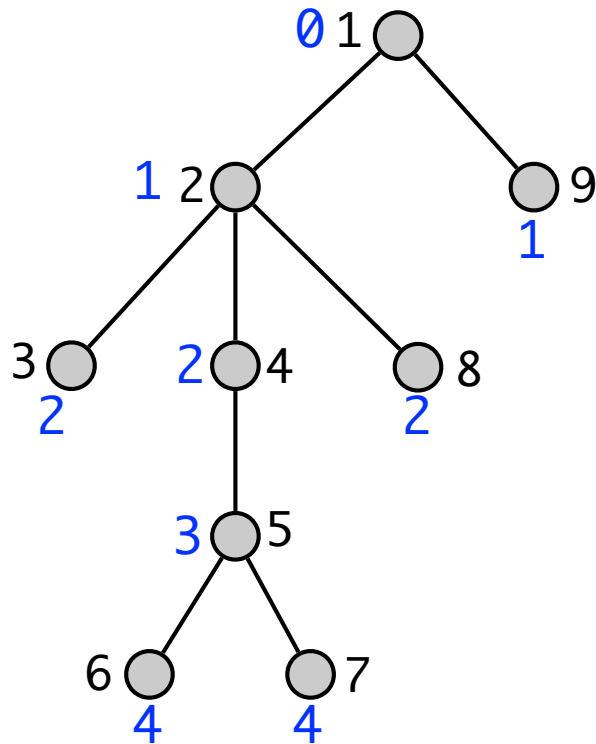
RMQ to LCA

1	2	3	4	5	6	7	8	9	10
1	7	12	8	2	5	1	4	8	3

- Cartesian tree.
- $RMQ(3,6) = LCA(3,6)$



LCA to ± 1 RMQ



• E =

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
1	2	3	2	4	5	6	5	7	5	4	2	8	2	1	9	1

• A =

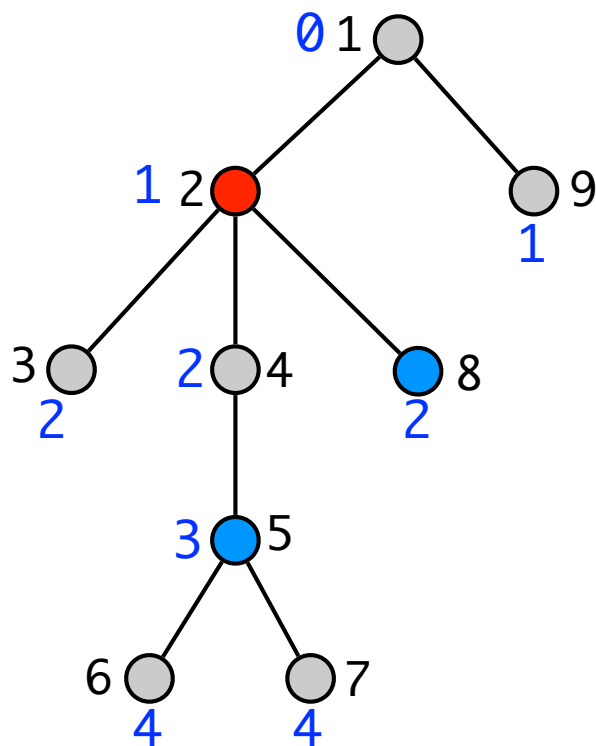
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
0	1	2	1	2	3	4	3	4	3	2	1	2	1	0	1	0

• R =

1	2	3	4	5	6	7	8	9
1	2	3	5	6	7	9	13	16

- **E**: Euler tour representation: preorder walk, write node preorder number of node when met.
- **A**: depth of node node in E[i].
- **R**: first occurrence in E of node with preorder number i
- **LCA**(i, j) = E[RMQ_A(R[i], R[j])].

LCA to ± 1 RMQ



• $LCA(5,8) = RMQ_A(6, 13)$.

• $E =$

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
1	2	3	2	4	5	6	5	7	5	4	2	8	2	1	9	1

• $A =$

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
0	1	2	1	2	3	4	3	4	3	2	1	2	1	0	1	0

• $R =$

1	2	3	4	5	6	7	8	9
1	2	3	5	6	7	9	13	16

- **E**: Euler tour representation: preorder walk, write node preorder number of node when met.
- **A**: depth of node node in $E[i]$.
- **R**: first occurrence in E of node with preorder number i
- $LCA(i, j) = E[RMQ_A(R[i], R[j])]$.

RMQ and LCA

- **Theorem.** RMQ and LCA can be solved in $O(n)$ space and $O(1)$ query time.