

# Weekplan: External Memory

Philip Bille

## References and Reading

- [1] Cache-oblivious dynamic programming, R. A. Chowdhury and V. Ramachandran, SODA 2006.
- [2] The Input/Output Complexity of Sorting and Related Problems, A. Aggarwal and J. Vitter, CACM 1988
- [3] Cache-Oblivious Algorithms and Data Structures, Erik Demaine, Lecture Notes from the EEf Summer School on Massive Data Sets, 2002

We recommend reading [1] and [3] in detail. [3] define the I/O model and cache-oblivious model and covers most basic cache-oblivious algorithms. [1] presents the cache-oblivious algorithm covered in the lecture. [2] is the original paper defining the I/O model.

## Exercises

### 1 Shortest Paths in Implicit Grid Graphs

- 1.1 [w] Compute the edit distance between strings `survey` and `surges`. Fill in the dynamic programming table.
- 1.2 [w] Let  $S$  and  $T$  be strings of length  $n$ . Show how to compute the length of the longest common subsequence of  $S$  and  $T$  in  $O(n^2)$  time and  $O(n)$  space.

**2 External Memory Shortest Paths in Implicit Grid Graphs** Consider the  $7 \times 7$  dynamic programming matrix for `survey` and `surges`. Partition the matrix into overlapping  $4 \times 4$  submatrices and explicitly write the information needed to compute each submatrix. What is the minimum value of  $M$  needed for an I/O efficient submatrix computation?

**3 Dynamic Programming meets Divide and Conquer** Consider the dynamic programming algorithm for the shortest path in implicit graphs problem in the RAM model. We are interested in efficiently computing not only the length of the shortest path but also the edges on the shortest path. Solve the following exercises.

- 3.1 Show that with  $O(n^2)$  space we can compute the path in  $O(n^2)$  time.
- 3.2 Show that we can compute a single edge on the shortest path corresponding to the  $n/2$ th row in the graph using  $O(n)$  space and  $O(n^2)$  time.
- 3.3 Show how to recursively apply 2 to output the shortest path in  $O(n)$  space and  $O(n^2)$  time.

**4 Stacks and Queues in External Memory** Show how to implement stacks and queues with  $O(1/B)$  amortized I/Os per operation in the I/O model of computation.

**5 External Sorting** We want to sort an array of  $N$  numbers in the I/O model efficiently. Solve the following exercises.

- 5.1 Show how to merge  $\Theta(M/B)$  sorted arrays of total length  $N$  into a single sorted array in  $O(N/B)$  I/Os.
- 5.2 Given an unsorted array of length  $N$ , show how to create  $\Theta(N/M)$  sorted arrays of each of length  $M$  in  $O(N/B)$  I/Os.

5.3 Show how to sort an array of length  $N$  using

$$O\left(\frac{N}{B} \log_{M/B} \frac{N}{M}\right)$$

I/Os. *Hint:* Do a multiway merge using 1 for merging and 2 as base case.

**6 Parallel Dynamic Programming** Consider the standard dynamic programming algorithm for the shortest path in implicit graphs problem. Suppose that we have  $p > 1$  processors at our disposal. How can we use these to speedup the standard dynamic programming solution in the RAM model? What about the I/O model or cache-oblivious model?

**7 Medians** Let  $A$  be an array of  $N$  numbers. Show how to find the median of  $A$  in  $O(N/B)$  I/Os. *Hint:* The classical divide and conquer linear time RAM algorithms works.