

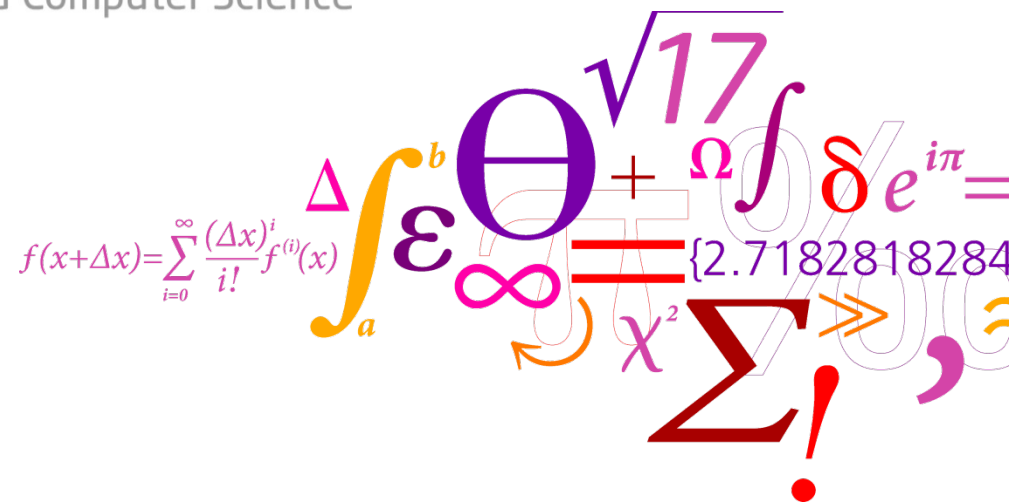
Software Engineering 2

A practical course in software engineering

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DTU Compute

Department of Applied Mathematics and Computer Science

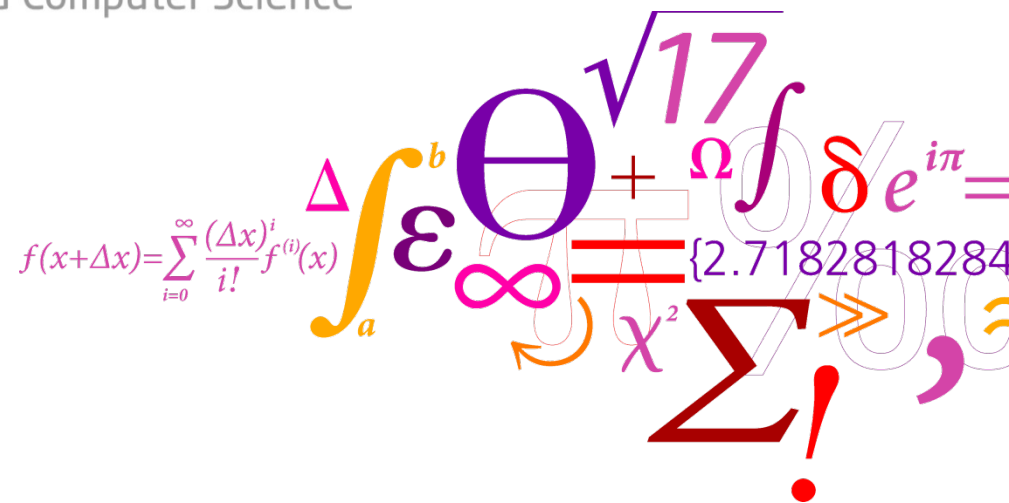


Tutorial 1:

Technologies: Overview and Pointers

DTU Compute

Department of Applied Mathematics and Computer Science



Infrastructure

- (Git: GitHub, GitLab)
- Jenkins
- (Docker, ...)

Development

- Microservice Architectures
- React
- OSM
 - Leaflet (Interactive Maps based on OSM)
 - Overpass querying OSM map data

Tool for Continuous Integration (CI):

- Code analysis
- Compile, build, and test the software
 - on every checkin to the repository
 - in a controlled and explicitly specified environment (→ e.g. Maven POM files)
 - revert if not successful
- Deploy the software to VM / web server / ...

Tutorial

<https://www.tutorialspoint.com/jenkins/>

Covers installation, Git and Maven setup, configuration, setup of build jobs, testing, ...

Homepage:

<https://jenkins.io/>

You will receive a VM on which you can install and configure your own Jenkins.

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Architecture which allows for

- loosely coupled components
- deploying different parts of software independently of each other (no “monolithic deployment”)
- better scalability
- ...

Lots of material on the internet, e.g.:

<https://microservices.io/>

<https://microservices.io/patterns/index.html>

→ Black board discussion

Ingredients:

- **Message Queues** (Pub/Sub) for lightweight communication
- **Lightweight implementation** of services reacting to published messages (via subscriptions)
- **API Gateway** (Backend for Frontend): external interface (single entry point), in particular for Web frontends, exposing services, that internally split the services up into many different microservices

JavaScript library for responsive interactive web applications (View part of MVC):

- Systematic way of maintaining the **state** of an application (page)
- Updates (renders) page, when the state of the page changes

For more information and a quick start, see
<https://reactjs.org/>

- Developer defines the application classes (→ refined domain model) as code
- The Entity Framework
 - creates the model and mappings to a database from there
 - and allows to read and write objects to and from a database

For more information, see e.g.

<https://www.entityframeworktutorial.net/code-first/simple-code-first-example.aspx>

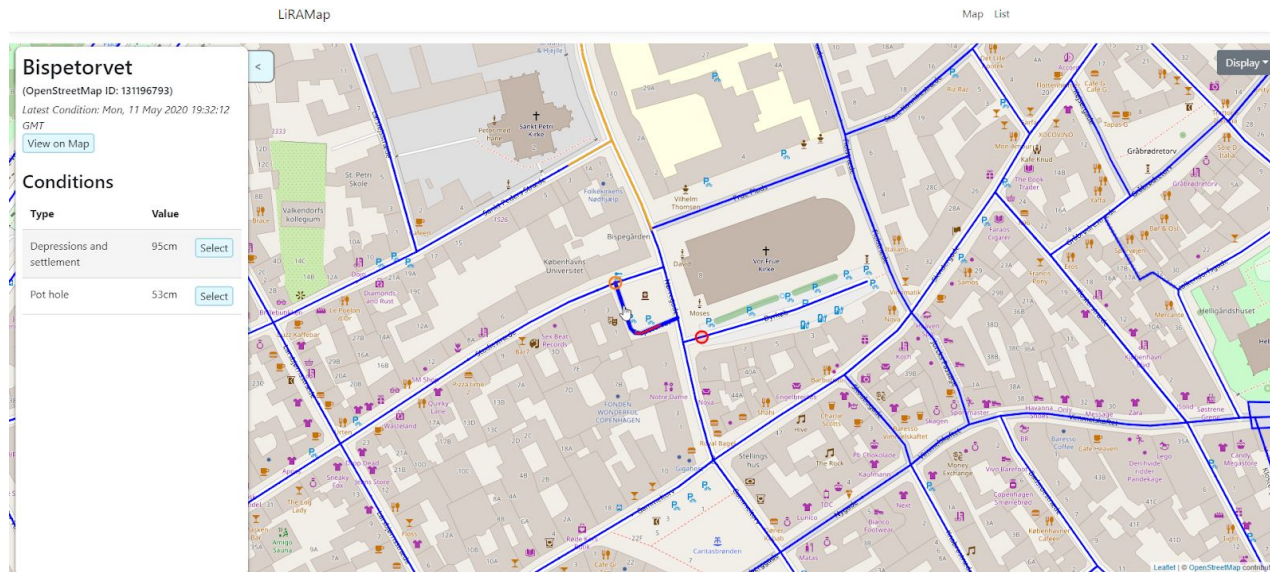
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Leaflet is an open source JS library for implementing applications with interactive maps, e.g. for showing geographic information on top of an OSM Map.



Source: Jonathan Drud Bendsen: LiRA Map: A Cloud-based Geo-information System for Road Maintenance. BSc project 2020.

On top of the map, additional information can be added by markers, polygons or other shapes

Material and resources:

<https://leafletjs.com/>

<https://leafletjs.com/examples/quick-start/>

<https://leafletjs.com/examples.html>

<https://leafletjs.com/reference-1.7.1.html>

Overpass is an API for obtaining OSM map data, optimized for obtaining the data consumers really need.

- Overpass comes with its own query language (QL)

At first, the syntax and semantics might appear a bit awkward.

You can experiment with the overpass QL at
<http://overpass-turbo.eu/>

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```
1 node(id:1754665163);
2
3 out geom;
4
```

Map Data

Loaded - nodes: 1, ways: 0, relations: 0
Displayed - pois: 1, lines: 0, polygons: 0

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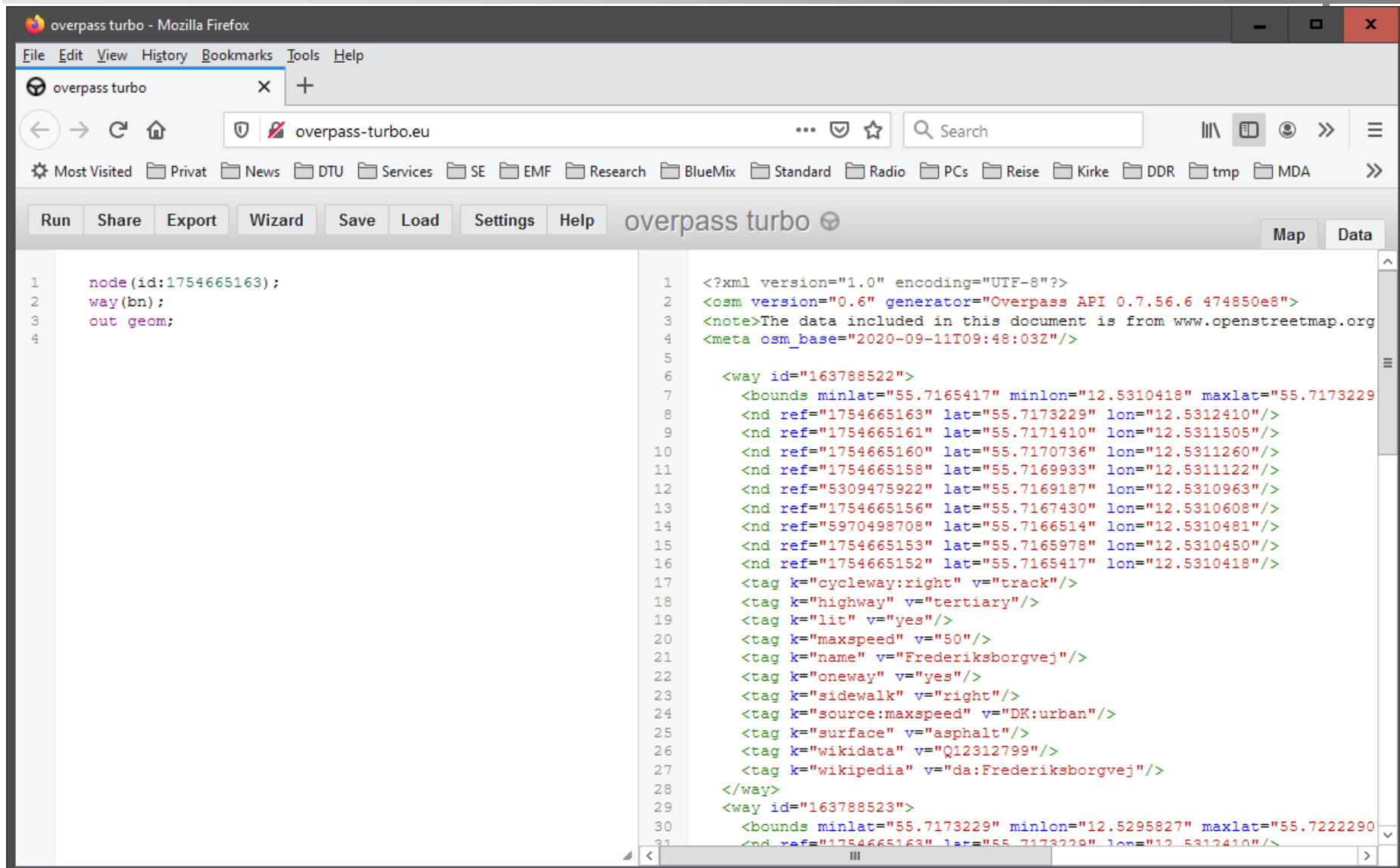
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```
1 node(id:1754665163);
2 way(bn);
3 out geom;
```

Map Data

200 m

Loaded – nodes: 0, ways: 3, relations: 0
Displayed – pois: 0, lines: 3, polygons: 0



```
1 node(id:1754665163);
2 way(bn);
3 out geom;
4
```

```
1 <?xml version="1.0" encoding="UTF-8"?>
2 <osm version="0.6" generator="Overpass API 0.7.56.6 474850e8">
3 <note>The data included in this document is from www.openstreetmap.org
4 <meta osm_base="2020-09-11T09:48:03Z"/>
5
6 <way id="163788522">
7 <bounds minlat="55.7165417" minlon="12.5310418" maxlat="55.7173229"
8 <nd ref="1754665163" lat="55.7173229" lon="12.5312410"/>
9 <nd ref="1754665161" lat="55.7171410" lon="12.5311505"/>
10 <nd ref="1754665160" lat="55.7170736" lon="12.5311260"/>
11 <nd ref="1754665158" lat="55.7169933" lon="12.5311122"/>
12 <nd ref="5309475922" lat="55.7169187" lon="12.5310963"/>
13 <nd ref="1754665156" lat="55.7167430" lon="12.5310608"/>
14 <nd ref="5970498708" lat="55.7166514" lon="12.5310481"/>
15 <nd ref="1754665153" lat="55.7165978" lon="12.5310450"/>
16 <nd ref="1754665152" lat="55.7165417" lon="12.5310418"/>
17 <tag k="cycleway:right" v="track"/>
18 <tag k="highway" v="tertiary"/>
19 <tag k="lit" v="yes"/>
20 <tag k="maxspeed" v="50"/>
21 <tag k="name" v="Frederiksborgvej"/>
22 <tag k="oneway" v="yes"/>
23 <tag k="sidewalk" v="right"/>
24 <tag k="source:maxspeed" v="DK:urban"/>
25 <tag k="surface" v="asphalt"/>
26 <tag k="wikidata" v="Q12312799"/>
27 <tag k="wikipedia" v="da:Frederiksborgvej"/>
28 </way>
29 <way id="163788523">
30 <bounds minlat="55.7173229" minlon="12.5295827" maxlat="55.7222290"
31 <nd ref="1754665163" lat="55.7173229" lon="12.5312410"/>
```

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Map Data

```
1 way[ref="19;E47"][operator="Vejdirektoratet"];
2 out geom;
3
```

Loaded — nodes: 0, ways: 41, relations: 0
Displayed — pois: 0, lines: 41, polygons: 0

Overpass is an API for obtaining OSM map data, optimized for obtaining the data consumers really need.

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More information on overpass and its QL

https://wiki.openstreetmap.org/wiki/Overpass_API

- Group leader and deputy (if not decided yet)
- Assign a responsible (for planning and tracking all actions necessary) for all submissions and all presentations. In particular the upcoming ones

What are the upcoming ones?
In particular: Project vision, Status
Report

- Arrange facilities in a way that supports groups needs
- Agenda and minutes!

- Each group should report on (max. 5-10 minutes) how far they are with their work up to release 0:
 - First presentation (status)
 - Set up of infrastructure (web server and Jenkins)
 - Project vision
 - Organization (issues and problems)
- Some time for follow-up questions (max. 5 minutes)

The status reports will not be used for evaluating students individually!

Group A: 210.008

Group B: 210.018

Group C: 210.012 (!!)

Group D: 210.112

Group E: 210.118