Randomized Algorithms II

Randomized algorithms

- Last weeks
 - · Contention resolution
 - · Global minimum cut



- Expectation of random variables
 - Guessing cards
- Selection
- Quicksort





Random Variables and Expectation

Random variables

- · A random variable is an entity that can assume different values.
- The values are selected "randomly"; i.e., the process is governed by a probability distribution.
- Examples: Let X be the random variable "number shown by dice".
 - X can take the values 1, 2, 3, 4, 5, 6.
 - If it is a fair dice then the probability that X = 1 is 1/6:
 - Pr[X=1] = 1/6.
 - Pr[X=2] = 1/6.
 - ...

Expected values

- Let X be a random variable with values in $\{x_1,...x_n\}$, where x_i are numbers.
- The expected value (expectation) of X is defined as

$$E[X] = \sum_{j=1}^{n} x_j \cdot \Pr[X = x_j]$$

- The expectation is the theoretical average.
- Example:
 - X = random variable "number shown by dice"

$$E[X] = \sum_{j=1}^{6} j \cdot \Pr[X = j] = (1 + 2 + 3 + 4 + 5 + 6) \cdot \frac{1}{6} = 3.5$$

Waiting for a first succes

- Coin flips. Coin is heads with probability p and tails with probability 1 p. How many independent flips X until first heads?
 - Probability of X = j? (first succes is in round j)

$$\Pr[X = j] = (1 - p)^{j-1} \cdot p$$

Expected value of X:

$$E[X] = \sum_{j=1}^{\infty} j \cdot \Pr[X = j] = \sum_{j=1}^{\infty} j \cdot (1 - p)^{j-1} \cdot p = \frac{p}{1 - p} \sum_{j=1}^{\infty} j \cdot (1 - p)^{j}$$
$$= \frac{p}{1 - p} \cdot \frac{1 - p}{p^{2}} = \frac{1}{p}$$

$$\sum_{k=0}^{\infty} k \cdot x^k = \frac{x}{(1-x)^2} \quad \text{for } |x| < 1.$$

Properties of expectation

- If we repeatedly perform independent trials of an experiment, each of which succeeds with probability p > 0, then the expected number of trials we need to perform until the first succes is 1/p.
- · If X is a 0/1 random variable, then E[X] = Pr[X = 1].
- · Linearity of expectation: For two random variables X and Y we have

$$E[X + Y] = E[X] + E[Y]$$

Guessing cards

- Game. Shuffle a deck of n cards; turn them over one at a time; try to guess each card.
- Memoryless guessing. Can't remember what's been turned over already. Guess a card from full deck uniformly at random.
- · Claim. The expected number of correct guesses is 1.
 - $X_i = 1$ if i^{th} guess correct and zero otherwise.
 - · X = the correct number of guesses $= X_1 + ... + X_n$.
 - $E[X_i] = \Pr[X_i = 1] = 1/n$.
 - $E[X] = E[X_1 + \dots + X_n] = E[X_1] + \dots + E[X_n] = 1/n + \dots + 1/n = 1.$





Guessing cards

- · Game. Shuffle a deck of n cards; turn them over one at a time; try to guess each card.
- Guessing with memory. Guess a card uniformly at random from cards not yet seen.
- Claim. The expected number of correct guesses is $\Theta(\log n)$.
 - $X_i = 1$ if i^{th} guess correct and zero otherwise.
 - X =the correct number of guesses $= X_1 + ... + X_n$.
 - $\cdot E[X_i] = \Pr[X_i = 1] = 1/(n-i+1).$
 - $E[X] = E[X_1] + \dots + E[X_n] = 1/n + \dots + 1/2 + 1/1 = H_n$

Coupon collector

- Coupon collector. Each box of cereal contains a coupon. There are n different types of coupons.
 Assuming all boxes are equally likely to contain each coupon, how many boxes before you have at least 1 coupon of each type?
- Claim. The expected number of steps is $\Theta(n \log n)$.
 - Phase j = time between j and j + 1 distinct coupons.
 - X_i = number of steps you spend in phase j.
 - $X = \text{number of steps in total} = X_0 + X_1 + \cdots + X_{n-1}$.
 - $\cdot \quad E[X_i] = n/(n-j).$
 - The expected number of steps:

$$E[X] = E\left[\sum_{j=0}^{n-1} X_j\right] = \sum_{j=0}^{n-1} E[X_j] = \sum_{j=0}^{n-1} n/(n-j) = n \cdot \sum_{i=1}^{n} 1/i = n \cdot H_n.$$



Select

- Given n numbers $S = \{a_1, ..., a_n\}$.
- Median: number that is in the middle position if in sorted order.
- Select(S,k): Return the kth smallest number in S.
 - · Min(S) = Select(S,1), Max(S)= Select(S,n), Median = Select(S,n/2).
- Assume the numbers are distinct.

```
Select(S, k)
Choose a pivot s E S uniformly at random.

For each element e in S:
   if e < s put e in S'
   if e > s put e in S''

if |S'| = k-1 then return s

if |S'| \geq k then call Select(S', k)

if |S'| < k then call Select(S'', k - |S'| - 1)</pre>
```

Select: Running time

```
Select(S, k)
Choose a pivot s E S uniformly at random.

For each element e in S:
   if e < s put e in S'
   if e > s put e in S''

if |S'| = k-1 then return s

if |S'| \geq k then call Select(S', k)

if |S'| < k then call Select(S'', k - |S'| - 1)</pre>
```

- Worst case running time: $T(n) = cn + c(n-1) + c(n-2) + ... + c = \Theta(n^2)$
- If there is at least an ε fraction of elements both larger and smaller than s:

$$T(n) = cn + (1 - \varepsilon)cn + (1 - \varepsilon)^2cn + \dots$$
$$= (1 + (1 - \varepsilon) + (1 - \varepsilon)^2 + \dots)cn$$
$$\leq cn/\varepsilon$$

Intuition: A fairly large fraction of elements are "well-centered" => random pivot likely to be good.

Select: Analysis

Central element: ≥ 1/4 of the elements in current S are smaller and ≥ 1/4 are larger.



- If pivot central: size of set shrinks by at least a factor 3/4.
- At least half the elements are central \Rightarrow Pr[s is central] = 1/2.
- Phase j: Size of set at most $(3/4)^{j}n$ and at least $(3/4)^{j+1}n$.
 - Pivot central \Rightarrow current phase ends.
 - Expected number of iterations before a central pivot is found = 2.
- X = number of steps taken by algorithm. $X_i =$ number of steps in phase j.
- $\cdot \quad \text{Then } X = X_1 + X_2 + \cdots$
- $\cdot E[X_i] = 2cn(3/4)^j$
- Expected running time:

$$E[X] = E[\sum_{j} X_{j}] = \sum_{j} E[X_{j}] = \sum_{j} 2cn \left(\frac{3}{4}\right)^{J} = 2cn \sum_{j} \left(\frac{3}{4}\right)^{J} \le 8cn$$



Quicksort

- Given *n* numbers $S = \{a_1, ..., a_n\}$.
- · Assume the numbers are distinct.

```
Quicksort(S)

if |S| ≤ 1 return S

else

Choose a pivot s ∈ S uniformly at random.

For each element e in S
   if e < s put e in S'
   if e > s put e in S'

I = Quicksort(S')

R = Quicksort(S'')

return the sorted list LosoR
```

Quicksort: Analysis

- Worst case: $\Omega(n^2)$ comparisons.
- Best case: $O(n \log n)$
- Enumerate elements such that $a_1 \le a_2 \le \cdots \le a_n$.
- Indicator random variable for all pairs i < j:

$$X_{ij} = \begin{cases} 1 & \text{if } a_i \text{ and } a_j \text{ are compared by the algorithm} \\ 0 & \text{otherwise} \end{cases}$$

• *X* total number of comparisons:

$$X = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}$$

Expected number of comparisons:

$$E[X] = E\left[\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}\right] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} E[X_{ij}]$$

Quicksort: Analysis

- Compute expected number of comparisons.
- Since X_{ij} is an indicator variable: $E[X_{ij}] = Pr[X_{ij} = 1]$.
- a_i and a_j compared \Leftrightarrow a_i or a_j is the first pivot element chosen from $Z_{ij} = \{a_i, ..., a_j\}$
- · Pivot chosen independently uniformly at random \Rightarrow all elements from Z_{ij} equally likely to be chosen as first pivot from this set.
- We have $\Pr[X_{ij} = 1] = 2/(j i + 1)$.
- Thus

$$E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} E[X_{ij}] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \Pr[X_{ij} = 1] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \frac{2}{j-i+1}$$

$$= \sum_{i=1}^{n-1} \sum_{k=2}^{n-i+1} \frac{2}{k} \le \sum_{i=1}^{n-1} \sum_{k=1}^{n} \frac{2}{k} = 2 \sum_{i=1}^{n-1} H_n = 2n \cdot H_n \le O(n \log n)$$